

1986
WORLD ULTIMATE & GUTS
Championships

Klaus Korpela
Finnish Flying Disc Association
00300 Helsinki 30
Finland

1 August, 1986

JUST OVER THREE WEEKS TO GO!

Accommodation

Some nations have still not confirmed to us:-

- (i) the maximum number of players requiring accommodation and/or meals
- (ii) the maximum number of guests (including bus drivers) requiring accommodation and/or meals
- (iii) which system of accommodation is required for players and guests.

Please contact Rod Venables as soon as possible as we need to confirm that accommodation is available.

It appears that all nations will be opting for System A accommodation. If this is the case, we will be unable to accommodate all teams and their guests on the campus. Some teams and their guests will have to be accommodated off campus (1½ kilometres from the fields).

If your teams would not mind being off campus (i.e. you have a bus or cars) please let Rod Venables know.

All players will, on registration, be provided with a single room.

Guests may pay for their own rooms (£100 - System A, £75.00 -System B) or share rooms with players (be warned - the beds are very small!) and pay for meals at the Hexagon (around £2.00 for breakfast and around £4.00 for dinner).

Non-paying guests will have to pay for meals, the use of sports facilities and entrance to films, discos and parties.

Transport and Travel to Colchester

From Gatwick:

Train to Victoria Station, London (40 minutes). Tube (Circle Line) to Liverpool Street Station. Train (departures every 20 minutes) to Colchester (1 hour). Cab or Eastern National 78 bus (from the Downside exit) to University.

From Heathrow:

Tube (Piccadilly Line) to Holborn. Tube (Central Line) to Liverpool Street Station. Train to Colchester. Cab or Eastern National 78 bus to University.

From Dover or other South Coast Ports:

M2 towards London. M25 through Dartford Tunnel. Turn off M25 at A12. Follow signs to Colchester.

From Harwich:

A120. Follow signs to Colchester.

From Heathrow by Car:

M25 (South). A12. Follow signs to Colchester.

From Gatwick by Car:

M23 (North). M25 (towards Redhill and Reigate). A12. Follow signs to Colchester.

Early Arrival

If any players wish to arrive at the University before Sunday, 24th August please contact Rod Venables as soon as possible. Although the University will be fully booked prior to Sunday, 24th we will make every effort to accommodate early arrivals. But such accommodation cannot be guaranteed.

WFDF Congress

Accommodation is available for all members attending the Congress. Please contact Rod Venables as soon as possible regarding numbers of players attending Congress and expected dates of arrival.

Unfortunately there has been a misunderstanding with regard to the registration fees payable in connection with the Congress.

If a person is attending the Congress only - the cost for accommodation from Friday 22nd August to Sunday 24th August is £35.00.

If a person is attending the Congress and is also attending the Tournament - whether as a player or a guest - the cost for accommodation from Friday, 22nd August to Sunday, 31st August is £135.00.

Congress Timetable

Friday 22nd August

12.00 p.m. - 5.00 pm	Registration of WFDF Congress Members
6.30 p.m. - 7.30 p.m.	Dinner
7.30 p.m.	Informal Discussions

Saturday 23rd August

8.00 a.m. - 9.00 a.m.	Breakfast
9.00 a.m. - 12.00 p.m.	First Session
12.00 p.m. - 1 p.m.	Lunch
1.00 p.m. - 3.00 p.m.	Second Session
3.00 p.m. - 3.30 p.m.	Tea
3.30 p.m. - 6.00 p.m.	Third Session
6.00 p.m. - 7.00 p.m.	Informal Discussions

Sunday 24th August

8.00 a.m. - 9.00 a.m.	Breakfast
9.00 a.m. - 12.00 p.m.	Fourth Session
12.00 p.m. - 1.00 p.m.	Lunch
1.00 p.m. - 3.00 p.m.	Fifth Session and Close
3.00 p.m. - 3.30 p.m.	Tea
3.30 p.m. - 5.00 p.m.	Reserved for Extra Session Time.

WFDF National Subscriptions

A number of nations have yet to pay their WFDF subscription.

On arrival all outstanding WFDF subscriptions must be paid before any players can be registered.

Registration

On arrival only the team captains or team representatives will be able to register players.

The team captains or team representations should report to the Conference Centre and:

- (i) pay outstanding WFDF Subscriptions
- (ii) produce completed lists for the Mens team, Womens team, Juniors team and Guts team (enclosed)
- (iii) produce Foreign Players Forms (enclosed). All teams must register any players who are not from that team's country but who are eligible to play. To establish eligibility to play for that country, details of that persons residence in that country should be set out in the Foreign Players Form. This is important in that it will avoid any disputes over the inclusion of foreign players in teams during the Tournament.
- (iv) produce (if possible) a list of guests
- (v) pay all outstanding registration fees. (As the Championships are sanctioned by the WFDF, \$5.00 from each players registration fee will be paid to the WFDF).

The team captains or team representatives will then receive Match Team Lists (for completion before matches), T-Shirts and discs for all players, and registration cards, meal cards and sports cards for all players and paying guests.

Registration cards, meal cards and sports cards must be produced when required. They will enable players and paying guests to:-

- (i) obtain meals free
- (ii) use the sports facilities
- (iii) enter discos, clubs and the "Final Fling"

The team captains or team representatives will then be issued with keys for players and paying guests' rooms.

Tournament Timetable

Sunday 24th August

12.00 p.m. to 5.00 p.m.	Players registration at Conference Centre
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5.00 p.m. to 6.00 p.m.	Captain's Meeting (to discuss rules and other business) - LDB 6 and 7
6.00 p.m. - 7.30 p.m.	Dinner
8.00 p.m.	Players Meeting (welcome by the Mayor of Colchester and appointment of Rules Committee - See "Rules Committee" below") - LDB 6 and 7

Monday 25th August to Friday 29th August

7.45 a.m. to 9.00 a.m.	Breakfast
9.00 a.m. - 6.00 p.m.	Play (see Playing Schedule enclosed) Lunch and snacks will be available at the fields.
6.30 p.m. - 7.30 p.m.	Dinner

Saturday 30th August

7.45 a.m. - 9.00 a.m.	Breakfast
9.00 a.m. - 5.00 p.m.	Finals - Lower Castle Park, Colchester
6.00 p.m. - 7.00 p.m.	Dinner

Sunday 31st August

7.45 a.m. - 9.00 a.m.	Breakfast
10.00 a.m. - 12.00 p.m.	Players and guests to leave rooms and prepare for departure from the University

Social Timetable

Monday 25th August

8.30 p.m. to 12.00 a.m.	Disco - Students Union Dance Hall -Late Bar Extension
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Tuesday 26th August

8.00 p.m.	"Trading Night" - LDB Foyer
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Wednesday 27th August

8.00 p.m.	Symposium on all aspects of disc play -WFDF - open to all players - Room 45A66
8.00 p.m. - 1.00 a.m.	Nightclub outing - The Affair Club, Colchester

Thursday 28th August

7.30 p.m. - 10.00 p.m.	Film - Mad Max II - free. ? Mad Max II party.
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8.00 p.m.

Meeting to discuss all aspects of WFDF
Rules - WFDF - open to all players -
Room 45A66

Friday 29th August
Etc. Etc!

Saturday 30th August

"Final Fling" at the Hexagon.

6.00p.m. - 7.00 p.m. Dinner

7.30 p.m. - 9.00 p.m. Disco

9.00 p.m. - 9.30 p.m. Awards

9.30 p.m. - 10.30 p.m. "African Culture" - Band

10.30 p.m. - 12.00 a.m. Disco and "cabaret"

12.00 a.m. - 1.00 a.m. African Culture

Meals

All meals will be at the Hexagon.

Vegetarian food will only be available to those players with vegetarian meal cards - which can be obtained at registration.

The team captains and team representatives should inform the Conference Office of the number of players and paying guests requiring vegetarian meals.

Players with System B accommodation (if any) and non-paying guests may pay for meals. (Around £2.00 breakfast and around £4.00 dinner).

Late Bar Extension

We are arranging with the University to extend the licensing hours for the bars available to players and guests on the campus.

Drinking and Eating Out

Several restaurants have expressed interest in these Championships.

If you are going out to eat, please try to visit these restaurants (as advertised in the Tournament brochure and newsletters) and tell them that you are participating in the World Championships.

Sports Facilities

The players and paying guests may use all the University's sports facilities except squash courts and the saunas, for which players and paying guests will have to pay a small fee.

Medical Facilities

There will be medical facilities available at the fields.

Non-EEC countries are advised to take out extra medical insurance to cover any additional medical costs.

Address and Telephone Number for Contact

If players wish to be contacted:-

Letters etc., should be sent to

c/o The Conference Manager
World Ultimate and Guts Championships
The University of Essex
Colchester
Essex

Phone messages can be left at the Conference Office - (0206) 868510

Rules Committee

Under the statutes of WFDF the World Ultimate and Guts Championships will appoint a Tournament Rules Group (TRG) which will consist of the WFDF Rules Committee and two elected players. The players shall be elected at the Players Meeting to be held at 8.00 p.m. on Sunday 24th August.

"The TRG shall act as a jury for the Tournament and shall arbitrate and make decisions which are binding on all Rules questions during the Tournament".

Tournament Format

All Ultimate games shall be played on a round-robin format except Juniors who shall play round-robin twice. All Ultimate games shall be played to 15 points in Mens and Juniors division and 13 points in Womens division.

Games must be won by two (2) points. CAP at 18 points for Mens and Junior Divisions and 16 for the Womens division.

There will be no time limit, but teams are expected to respect the wishes of the Organising Committee and not unduly delay the match process as the playing schedule is very tight.

There will be two Time Outs per team per half. Half-Time will be at 8 points for Mens and Junior divisions and 7 points for the Womens division. Time Outs will last 2 minutes, Half-Time will last 5 minutes.

The Guts Competition will be round-robin.

The Rules used will be those approved by WFDF in the WFDF Rules Books.

Games will be the best of 3 sets, each game to 21 points, win by two (2) points with CAP at 24 points.

All teams, Ultimate and Guts must check in with the match official five (5) minutes before the scheduled start of a game. Failure to arrive at the field at the appointed time will mean the game will be forfeit, unless the delay is due to the playing of another game.

Only 21 players may be registered for any Ultimate game. The team captains must provide a completed match list for each game and give it to the match official in charge of that game immediately before the start of the game.

All Ultimate and Guts games will have a playing disc provided by the Tournament.

All Ultimate games shall be played according to the UPA Rules of Ultimate (8th edition) with the following additions:

- (i) if the disc leaves the field of play from the pull then the receiving team may decide to have the throw re-taken OR move the disc to the centre of the field adjacent to the position it left the pitch OR up to the centre of the "goal line" if the disc left the pitch at any point in the end zone
- (ii) the stall count shall be 12
- (iii) offense and defense shall freeze on any "foul" call or on "travelling" and "pick" calls

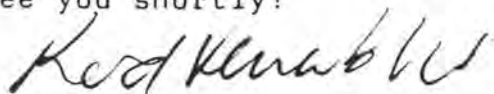
"Spirit of the Game" Awards

Once again there will be awards for the teams in all divisions that, in the opinion of the other teams, have played best within "the Spirit of the Game". This is a very important aspect of both the Ultimate and Guts Competitions and we wish to encourage all teams to adhere to this spirit at all times.

It is especially important, in our efforts to promote this sport in England, that the Rules governing disagreements on the field be strictly adhered to and applied. We would also ask team captains and representatives to caution their players against verbal abuse and swearing on the field as this will be particularly detrimental to the image of our sport at these Championships.

If you require any further information please contact Rod Venables. Please contact Rod Venables anyway to inform him of the final number of players and guests attending and the system of accomodation that they require.

See you shortly!



ROD VENABLES
for THE BRITISH ULTIMATE FEDERATION

PLAYING SCHEDULE

DAY	TIME	1	2	3	4	5	6	7	8	GT I	GT II	GT III	GT IV
M	9.00 - 10.30	1 v 8	2 v 10	3 v 12	4 v 14	5 v 9	6 v 11	7 v 13					
O	10.30 - 12.00	W1 v 8	W2 v 9	W 3 v 10	W 4 v 11	W 5 v 12	W 6 v 13	W 7 v 14	J2 v 3	G3 v 7	G4 v 8	G5 v 9	G1 v 11
N	12.00 - 1.30	1 v 11	2 v 12	3 v 13	4 v 15	5 v 8	6 v 9	7 v 10					
D	1.30 - 3.00	W1 v 9	W2 v 10	W 3 v 11	W 4 v 12	W 5 v 13	W 6 v 14	W 7 v 8	J4 v 5	G1 v 4	G2 v 5	G3 v 6	
A	3.00 - 4.30	1 v 14	2 v 8	3 v 9	4 v 10	5 v 11	6 v 12	7 v 15					
Y	4.30 - 6.00	W1 v 10	W2 v 11	W 3 v 12	W 4 v 13	W 5 v 14	W 6 v 8	W 7 v 9	J1 v 3	G4 v 5	G6 v 7	G1 v 10	G8 v 11
T	9.00 - 10.30	W1 v 14	W2 v 8	W 3 v 9	W 4 v 10	W 5 v 11	W 6 v 12	W 7 v 13	J2 v 4	G1 v 9	G2 v 4	G3 v 11	
U	10.30 - 12.00	1 v 10	2 v 11	3 v 15	4 v 13	5 v 14	6 v 8	7 v 9					
/	12.00 - 1.30	W1 v 4	W2 v 5	W 3 v 6	W 8 v 11	W 9 v 12	W10 v 13		J1 v 4	G1 v 8	G2 v 9	G3 v 10	G6 v 11
D	1.30 - 3.00	1 v 13	2 v 14	3 v 8	4 v 9	5 v 10	6 v 15	7 v 12					
A	3.00 - 4.30	W1 v 5	W2 v 6	W 3 v 7	W 8 v 12	W 9 v 13	W10 v 14	J 3 v 5	J1 v 2	G1 v 7	G2 v 6	G4 v 10	G9 v 11
Y	4.30 - 6.00	1 v 9	2 v 15	3 v 11	4 v 12	5 v 13	6 v 14	7 v 8					
W	9.00 - 10.30	1 v 12	2 v 13	3 v 14	4 v 8	5 v 15	6 v 10	7 v 11					
/	10.30 - 12.00	W1 v 11	W2 v 12	W 3 v 13	W 4 v 14	W 5 v 8	W 6 v 9	W 7 v 10	J1 v 5	G1 v 6	G2 v 7	G3 v 8	
D	12.00 - 1.30	1 v 15	2 v 9	3 v 10	4 v 11	5 v 12	6 v 13	7 v 14					
A	1.30 - 3.00	W1 v 7	W2 v 4	W 3 v 5	W 8 v 14	W 9 v 11	W10 v 12	J 3 v 4	J2 v 5	G4 v 7	G5 v 8	G6 v 9	G2 v 10
Y	3.00 - 4.30	1 v 4	2 v 5	3 v 6	8 v 11	9 v 12	10 v 13	14 v 15					
	4.30 - 6.00	W2 v 3	W4 v 6	W 5 v 7	W 8 v 10	W11 v 13	W12 v 14	J 1 v 3	J2 v 4	G4 v 6	G5 v 7	G8 v 10	G2 v 11
T	9.00 - 10.30	1 v 7	2 v 4	3 v 5	8 v 14	9 v 11	10 v 12	13 v 15					
H	10.30 - 12.00	W1 v 12	W2 v 13	W 3 v 14	W 4 v 8	W 5 v 9	W 6 v 10	W 7 v 11	J1 v 4	G1 v 3	G4 v 9	G5 v 10	G7 v 11
/	12.00 - 1.30	1 v 6	2 v 7	3 v 4	8 v 13	9 v 14	10 v 11	12 v 15					
D	1.30 - 3.00	W1 v 3	W5 v 6	W 4 v 7	W11 v 14	W12 v 13	W 9 v 10	J 2 v 3	J4 v 5	G1 v 5	G2 v 3	G6 v 10	G4 v 11
A	3.00 - 4.30	1 v 5	2 v 6	3 v 7	8 v 12	9 v 13	10 v 14	11 v 15					
Y	4.30 - 6.00	W1 v 13	W2 v 14	W 3 v 8	W 4 v 9	W 5 v 10	W 6 v 11	W 7 v 12	J1 v 5	G5 v 6	G7 v 8	G9 v 10	
F	9.00 - 10.30	W1 v 2	W4 v 5	W 6 v 7	W 8 v 9	W11 v 12	W13 v 14	J 2 v 5		G3 v 4	G6 v 8	G7 v 9	G5 v 11
R	10.30 - 12.00	1 v 2	4 v 5	6 v 7	8 v 9	11 v 12	13 v 14	10 v 15					
I	12.00 - 1.30	W1 v 6	W2 v 7	W 3 v 4	W 8 v 13	W 9 v 14	W10 v 11	J 3 v 5		G2 v 8	G3 v 9	G7 v 10	
D	1.30 - 3.00	2 v 3	4 v 6	5 v 7	8 v 10	11 v 13	12 v 14	9 v 15					
A	3.00 - 4.30	W SEMI	W SEMI	J 1 v 2	J 3 v 4					G1 v 2	G3 v 5	G8 v 9	G1 v 11
Y	4.30 - 6.00	1 v 3	5 v 6	4 v 7	11 v 14	12 v 13	9 v 10	8 v 15					

1986 WORLD ULTIMATE & GUTS CHAMPIONSHIPS - 25th-30th AUGUST - COLCHESTER, ESSEX, ENGLAND

PLAYING SCHEDULE CLASSIFICATION

MEN

1. USA
2. SWEDEN
3. FINLAND
4. AUSTRIA
5. GERMANY
6. ENGLAND
7. CANADA
8. JAPAN
9. SWITZERLAND
10. ITALY
11. NORWAY
12. HOLLAND
13. FRANCE
14. BELGIUM
15. DENMARK

WOMEN

1. USA 1
2. SWEDEN 4
3. ENGLAND 2
4. FINLAND 3
5. AUSTRIA 8
6. JAPAN 13
7. CANADA 14
8. ITALY 9
9. NORWAY 10
10. HOLLAND 5
11. GERMANY 6
12. BELGIUM 11
13. FRANCE 7
14. SWITZERLAND 12

JUNIORS

1. AUSTRIA
2. SWEDEN
3. USA
4. FINLAND
5. ENGLAND

GUTS

1. USA
2. SWEDEN
3. AUSTRIA
4. CANADA
5. ENGLAND
6. HOLLAND
7. NORWAY
8. BELGIUM
9. FINLAND
10. GERMANY
11. SWITZERLAND

All Guts Games will commence half an hour after Scheduled Womens Ultimate Games.

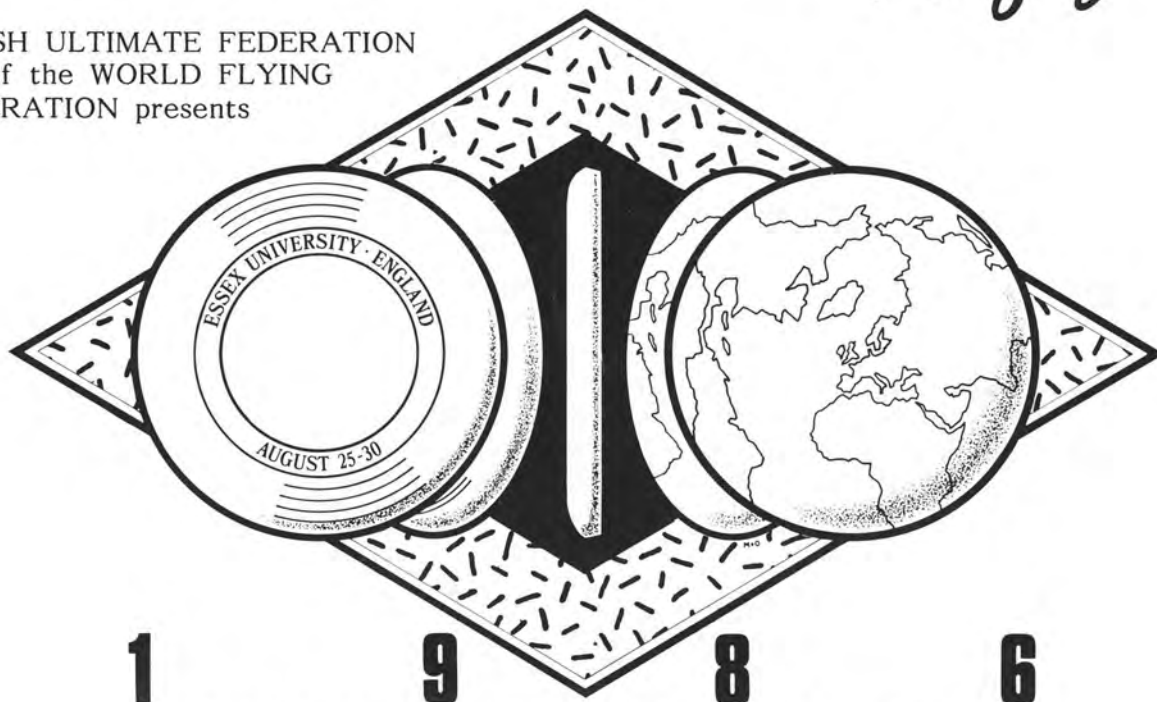
1986 WORLD ULTIMATE & GUTS

SPECIAL SOUVENIR ISSUE

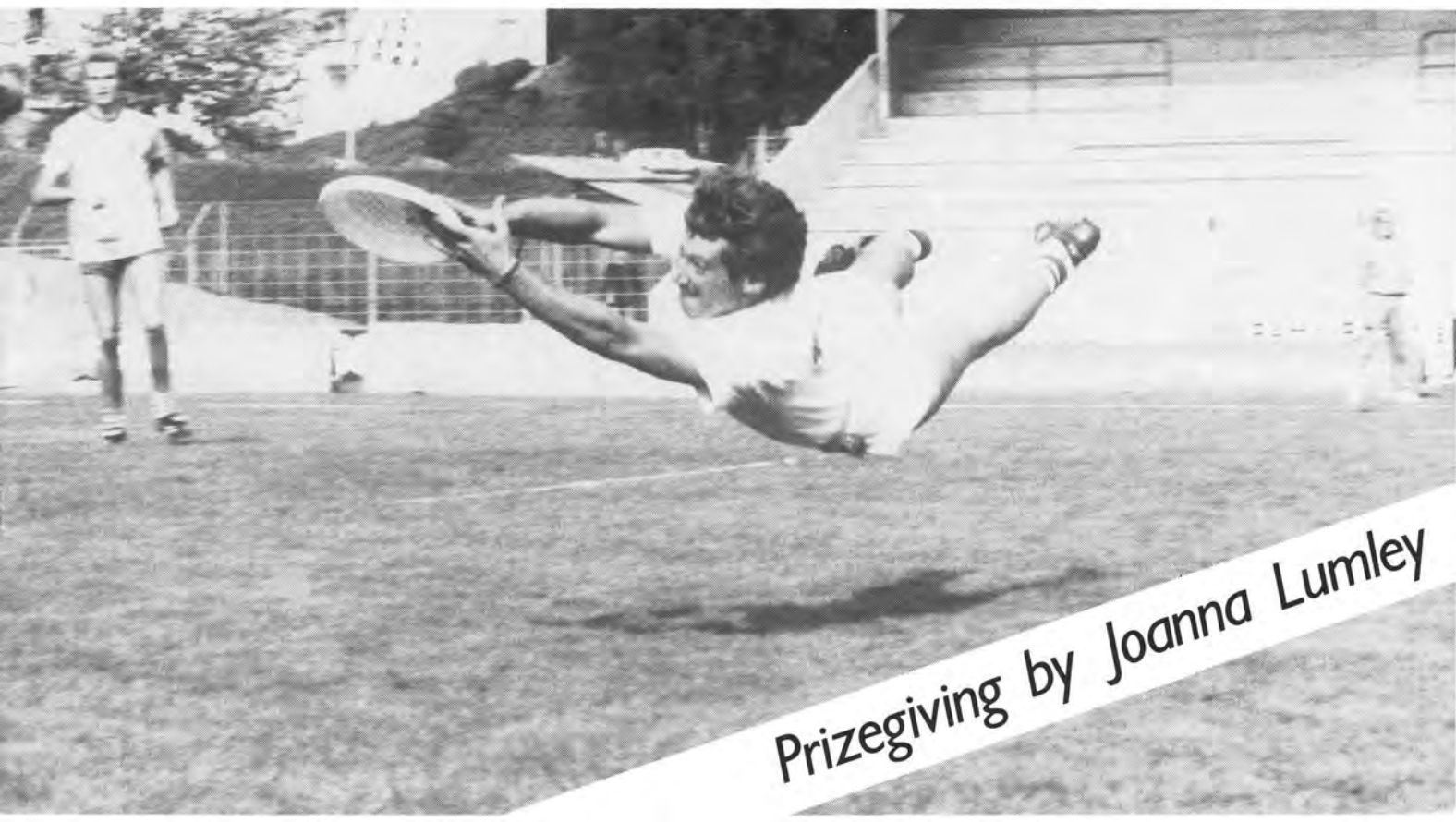
ULTIMATE

Magazine

THE BRITISH ULTIMATE FEDERATION
on behalf of the WORLD FLYING
DISC FEDERATION presents



1 9 8 6
WORLD ULTIMATE & GUTS
Championships



Prizегiving by Joanna Lumley



MAYOR

Councillor Bob Russell
Tel: (0206) 712222

*Mayor's Parlour,
Town Hall,
Colchester
CO1 1PJ*

Dear Competitors,

As Mayor of Britain's Oldest Recorded Town it gives me great pleasure to welcome to Colchester the 1986 World Ultimate and Guts Championships.

It is indeed an honour that the organisers of the world's newest internationally recognised sport should have chosen Colchester for this year's event, and I trust that both competitors and visitors will have time to tour the town and surrounding area.

Colchester's history dates back to pre-Roman times; we were the first capital of Roman Britain when London was just a group of mud huts on the bank of the Thames; our Norman Castle is the largest Keep in Europe; following centuries continue this historic flavour.

Today we are a bustling community with a population in the borough totalling 140,000. We are both a Garrison and a University town, and it is fitting that much of the Championships will be centred on the Wivenhoe Park campus. The final promises to be extra special - for it will be played in the Castle Park, next to the town's Roman Wall and in sight of the Castle.....the world's newest sport taking place on a site where two thousand years ago Roman soldiers took their leisure.

Welcome to Colchester.

Bob Russell

PS: See you at 8pm on Sunday 24th August at the University,
and 4pm Saturday 30th at Lower Castle Park.

Welcome

Welcome to the Third WFDF World Ultimate and Guts Championships. Since the first World Championships in Sweden, in 1983, the tournament has grown both in size and prestige. This year, with 650 players in 34 ultimate teams and 10 guts teams from 15 countries, you are part of the largest World Flying Disc Championships ever.

The tournament Organising Committee has been particularly excited by the number of women's ultimate teams at these Championships. In Lucerne, in 1984, there were only five women's teams, and now there are 14 -which brings international women's ultimate on a par with the men. This is a decisive step forward in the development of our sport worldwide.

Welcome also to Denmark, competing in their first World Championships.

During the Championships there will be 221 games of ultimate played and 46 games of guts -this is an awesome schedule and we hope you all get through it without injury or strife.

This tournament, apart from being the World Championships, is the largest ever celebration of our sport. We hope that you not only enjoy the games but that you take the opportunity to share your own cultures and beliefs with other players from around the World, and that, in the spirit of our game, through playing together, we can show the world how our sportmen and women can transcend the politics, violence and dissension that mar so many other sports.

Welcome to Essex. We hope you all enjoy your time here.

Charlie

Charlie Langdon-Mead
Tournament Director.

ULTIMATUM

Editor: Toby Green

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Editorial address: 28 Aliwal Road, London SW11 1RD



CONTENTS

	Page
Mayor's Introduction	2
Welcome	3
Ultimate: the story so far	4&5
Glossary	6
Tournament Schedule	7-10
Ultimate: the game	11&12
Disc Players' Organisations	13
The British Ultimate Federation	13
Guts: the game	14&15

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This tournament could not have taken place without the help and assistance of the following:

Colchester Borough Council

The University of Essex's
Conference Department
Medical Centre

St. John's Ambulance Brigade
Hospital Radio, Colchester

ORGANISING COMMITTEE

Director:
Charlie Langdon-Mead
Secretary: Rod Venables
Publicity/Editor: Toby Green
Fields Director: Dave Clarke

ULTIMATE: the story so far



Sweden and Finland in an airborne tangle at the European Championships final in 1985, won by Sweden.

As any disc player will tell you, ultimate was developed by pupils at Columbia High School, Maplewood, New Jersey, USA in 1967. The first game noted was the match between the school newspaper staff and the student council in 1968. The game's basis was American Football, but changes from those rules soon eliminated running with the disc, tackling, and the need to achieve 'downs' or make yardage. However, further modification has meant that the only similarity now between the two games is the layout of the pitch.

In 1970, Columbia High School Varsity Frisbee Team (CHSVFT) drafted the first rules of ultimate, and in November CHSVFT defeated Milburn High 43-10 in the first interschool match. By the end of the school year five teams formed the New Jersey Frisbee Conference and by 1972, the NJFC had expanded to nine.

A large number of CHSVFT members graduated that year, and they made a pact to start ultimate in their colleges -ultimate was about to break out of New Jersey.

In November 1972, 103 years after Rutgers University defeated Princeton in the first intercollegiate American football game, these two universities met again, on the very same pitch, to hold the first intercol-

legiate ultimate match. History repeated itself; Rutgers won by two points again, the score: 29-27.

By 1973-4 twenty-five collegiate teams had been formed, and Rutgers defeated Rensselaer Polytechnic to become the first Intercollegiate Champions.

By this time, the game was beginning to spread overseas. In 1976 the first British Championships were held, Bournemouth All-Stars winning, and by 1979 the first 'European' Championships were held. Warwick University defeated the all-British entry; no other European side could manage the trip.

Back in the States, the game's growth led to the incorporation of club teams into the re-named National Ultimate Frisbee Championships (1976), and a split into Eastern and Western Divisions (1977), each holding separate qualifying championships. By 1979 the Ultimate Players' Association was set up to govern the game and its laws. The UPA split the US into five divisions, such was the rate of growth in the number of teams across the country.

By now, Santa Barbara Condors had emerged as undisputed champions, they had ended initial East Coast dominance in 1977, but Glassboro State won the title back for

the East in 1979.

In 1981, the growth of Women's ultimate led to the incorporation of a Women's Division for the first time in the US Nationals.

In Europe, the game was beginning to cross international borders. The Belgians organised the first international club tournament at Namur, held annually from 1979 - 83, and again in 1986, and the first real European Championships were held in Milan in 1981. That year also saw the first Creteil Tournament, near Paris, which by 1985 had grown in size and status to be recognised, by the recently formed European Flying Disc Federation, as the European Club Championships. 37 Men's and Women's teams entered that year from all over Europe. 1985 also saw the first international club championships in Rotenburg, West Germany, which, in 1986, attracted teams from seven nations, including a touring side from the USA (who won too).

All through these years a steady stream of players from the USA, and even the occasional team on tour, kept bolstering the game in Europe, and they brought with them the latest changes in the rules, and strategy. In 1982, the eighth edition of the rules were adopted, and the development of the 'zonal' form of defence caused consternation amongst those confronted with it for the first time.

In 1983, the first World Championships were held in Gothenburg, Sweden. The following year the second 'Worlds' were held in Lucerne, Switzerland. Those championships attracted teams from fourteen nations, with four bringing Women's teams too. Windy City, Chicago, representing the USA, won with the Swedish National Team second. It was decided in Lucerne to make the World Championships a biennial event, and to hold a European Championship in the alternate year; so 1985 saw the European Championships held in Obertraun, Austria. The Swedes won both the Men's and Women's titles, and the Austrians won the Junior title.

The climate in Europe has led to the development of Indoor Ultimate, played with teams of five rather than seven. In Scandinavia ultimate is played indoors six months of the year. In December 1984, the first European Indoor Championships were held at Essex University, with 26 teams from six nations competing. The Third European Indoor Championships are due to be held in London in December 1986.

In the USA the game has spread to such an extent that virtually every college has a team. With all the club teams and the growing number of school teams there must now be in excess of 1000 teams Stateswide. Ultimate is also established in: Canada, Sweden, Finland, Norway, Eng-



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ULTIMATE: the story so far from page 5.

land, France, Italy, Belgium, Holland, West Germany, Denmark, Austria, Switzerland, Japan, Australia, New Zealand and Taiwan. It has recently been introduced in Poland, China and Spain.

In under twenty years the game has grown, without the help of big business, from the school yard at Columbia High to become a world-wide sport. The game has grown on its own strengths and because of the genuine enthusiasm and excitement the game generates among both new and old players.

Currently, ultimate is known only to those who play it, and to their friends and families, and to a few others who have stumbled, by chance, across a game in the park. There is little press coverage, and certainly no TV series in the offing. It took American football over 100 years to cross the atlantic, but it took ultimate less than ten. It is easy to learn, and it is cheap to play. These factors, combined with its accessibility (it needs no special equipment nor a specially prepared pitch), are bound to help ultimate grow. In the UK the BUF is working to expand the number of teams. This autumn a pilot scheme is planned to encourage schools and youth clubs in Reading to start playing ultimate. Ultimate is set to become BIG in the next decade.

Glossary

Every activity breeds its own special words. Here are some you might hear being screamed on the ultimate field.

BACK. Either Back B., or Front B., these are the players who play behind the 'cup' in zone defence.

CUT. A run characterised by a sudden change in direction.

DUMP. A short, back pass.

FLOW. When the offence manages to get a string of quick passes together. Something all offences try to achieve.

FRONT. The player(s) furthest forward in offence.

HANDLER. Player(s) who play at the back of the offence, and make the initial plays.

MIDDLE. The position at the back of the 'cup' in zone defence.

POINT. The position at the extreme front of a zone defence.

SKY. A well-timed, very high jump for a floating disc.

ZEEZ. The term used for 'spin'.

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TOURNAMENT SCHEDULE

Over the next four pages the entire tournament schedule is presented. It is broken up by day, and then each day into times. The matches scheduled for each time-slot are listed by pitch number. The pitches for guts matches are designated G1, etc.

Ultimate matches in the Open Division are underlined; for the Women's Division, printed normally; and for the Junior's Division, the teams are *asterisked. All the matches in the Guts Tournament are Open Division.

The format for all the Ultimate Divisions, and for the Guts, is round-robin; so everyone plays everyone else once, except for the Junior's who go 'round' twice. The Women's Division will have semi-finals at the end of their round-robin; the team at the top of the table will play the fourth placed team for one of the places in the final, the second and third placed teams will play for the other place. In the Open

continued on page 10.

Monday

ULTIMATE

9am - 10.30

1. USA v Japan
2. Sweden v Italy
3. Finland v Holland
4. Austria v Belgium
5. W. Germany v Switzerland
6. England v Norway
7. Canada v France
- 8.

10.30 - 12 noon

1. USA v Italy
2. Sweden v Norway
3. England v Holland
4. Finland v W. Germany
5. Austria v Belgium
6. Japan v France
7. Canada v Switzerland
8. *Sweden v *USA

12 noon - 1.30

1. USA v Norway
2. Sweden v Holland
3. Finland v France
4. Austria v Denmark
5. W. Germany v Japan
6. England v Switzerland
7. Canada v Italy
- 8.

1.30 - 3pm

1. USA v Norway
2. Sweden v Holland
3. England v W. Germany
4. Finland v Belgium
5. Austria v France
6. Japan v Switzerland
7. Canada v Italy
8. *Finland v *England

3pm - 4.30

1. USA v Belgium
2. Sweden v Japan
3. Finland v Switzerland
4. Austria v Italy
5. W. Germany v Norway
6. England v Holland
7. Canada v Denmark
- 8.

4.30 - 6pm

1. USA v Holland
2. Sweden v W. Germany
3. England v Belgium
4. Finland v France
5. Austria v Switzerland
6. Japan v Italy
7. Canada v Norway
8. *Austria v *USA

GUTS

10.30 - 12 noon

- G1. Austria v Norway
- G2. Canada v Belgium
- G3. England v Finland
- G4. USA v Switzerland

1.30 - 3pm

- G1. USA v Canada
- G2. Sweden v England
- G3. Austria v Holland
- G4.

4.30 - 6pm

- G1. Canada v England
- G2. Holland v Norway
- G3. USA v W. Germany
- G4. Belgium v Switzerland



Tuesday

9am - 10.30

1. USA v Switzerland
2. Sweden v Italy
3. England v Norway
4. Finland v Holland
5. Austria v W. Germany
6. Japan v Belgium
7. Canada v France
8. *Sweden v *Finland

10.30 - 12 noon

1. USA v Italy
2. Sweden v Norway
3. Finland v Denmark
4. Austria v France
5. W. Germany v Belgium
6. England v Japan
7. Canada v Switzerland
- 8.

12 noon - 1.30

1. USA v Finland
2. Sweden v Austria
3. England v Japan
4. Italy v W. Germany
5. Norway v Belgium
6. Holland v France
- 7.
8. *Austria v *Finland

1.30 - 3pm

1. USA v France
2. Sweden v Belgium
3. Finland v Japan
4. Austria v Switzerland
5. W. Germany v Italy
6. England v Denmark
7. Canada v Holland
- 8.

3pm - 4.30

1. USA v Austria
2. Sweden v Japan
3. England v Canada
4. Italy v Belgium
5. Norway v France
6. Holland v Switzerland
7. *USA v *England
8. *Austria v *Sweden

4.30 - 6pm

1. USA v Switzerland
2. Sweden v Denmark
3. Finland v Norway
4. Austria v Holland
5. W. Germany v France
6. England v Belgium
7. Canada v Japan
- 8.

9am - 10.30

- G1. USA v Finland
- G2. Sweden v Canada
- G3. Austria v Switzerland
- G4.

12 noon - 1.30

- G1. USA v Belgium
- G2. Sweden v Finland
- G3. Austria v W. Germany
- G4. Holland v Switzerland

3pm - 4.30

- G1. USA v Norway
- G2. Sweden v Holland
- G3. Canada v W. Germany
- G4. Finland v Switzerland

Top: Windy City, World Champions, 1984.

Bottom: Sweden 'piggy backs' versus Windy in the final.



Wednesday

9am - 10.30

1. USA v Holland
2. Sweden v France
3. Finland v Belgium
4. Austria v Japan
5. W. Germany v Denmark
6. England v Italy
7. Canada v Norway
- 8.

10.30 - 12 noon

1. USA v W. Germany
2. Sweden v Belgium
3. England v France
4. Finland v Switzerland
5. Austria v Italy
6. Japan v Norway
7. Canada v Holland
8. *Austria v *England

12 noon - 1.30

1. USA v Denmark
2. Sweden v Switzerland
3. Finland v Italy
4. Austria v Norway
5. W. Germany v Holland
6. England v France
7. Canada v Belgium
- 8.



Thursday

1.30 - 3pm

1. USA v Canada
2. Sweden v Finland
3. England v Austria
4. Italy v Switzerland
5. Norway v W. Germany
6. Holland v Belgium
7. *USA v *Finland
8. *Sweden v *England

3pm - 4.30

1. USA v Austria
2. Sweden v W. Germany
3. Finland v England
4. Japan v Norway
5. Switzerland v Holland
6. Italy v France
7. Belgium v Denmark
- 8.

4.30 - 6pm

1. Sweden v England
2. Finland v Japan
3. Austria v Canada
4. Italy v Holland
5. W. Germany v France
6. Belgium v Switzerland
7. *Austria v *USA
8. *Sweden v *Finland

10.30 - 12 noon

- G1. USA v Holland
- G2. Sweden v Norway
- G3. Austria v Belgium
- G4.

1.30 - 3pm

- G1. Canada v Norway
- G2. England v Belgium
- G3. Holland v Finland
- G4. Sweden v W. Germany

4.30 - 6pm

- G1. Canada v Holland
- G2. England v Norway
- G3. Belgium v W. Germany
- G4. Sweden v Switzerland

9am - 10.30

1. USA v Canada
2. Sweden v Austria
3. Finland v W. Germany
4. Japan v Belgium
5. Switzerland v Norway
6. Italy v Holland
7. France v Denmark
- 8.

10.30 - 12 noon

1. USA v Belgium
2. Sweden v France
3. England v Switzerland
4. Finland v Italy
5. Austria v Norway
6. Japan v Holland
7. Canada v W. Germany
8. *Austria v *Finland

12 noon - 1.30

1. USA v England
2. Sweden v Canada
3. Finland v Austria
4. Japan v France
5. Switzerland v Belgium
6. Italy v Norway
7. Holland v Denmark
- 8.



1.30 - 3pm

1. USA v England
2. Austria v Japan
3. Finland v Canada
4. W. Germany v Switzerland
5. Belgium v France
6. Norway v Holland
7. *Sweden v *USA
8. *Finland v *England

3pm - 4.30

1. USA v W. Germany
2. Sweden v England
3. Finland v Canada
4. Japan v Holland
5. Switzerland v France
6. Italy v Belgium
7. Norway v Denmark
- 8.

4.30 - 6pm

1. USA v France
2. Sweden v Switzerland
3. England v Italy
4. Finland v Norway
5. Austria v Holland
6. Japan v W. Germany
7. Canada v Belgium
8. *Austria v *England

10.30 - 12 noon

- G1. USA v Austria
- G2. Canada v Finland
- G3. England v W. Germany
- G4. Norway v Switzerland

1.30 - 3pm

- G1. USA v England
- G2. Sweden v Austria
- G3. Holland v W. Germany
- G4. Canada v Switzerland

4.30 - 6pm

- G1. England v Holland
- G2. Norway v Belgium
- G3. Finland v W. Germany
- G4.

Top: High flying, smiling
Chicagoan in 1984.

Bottom: England victors
versus Japan, 14-10.

Top & Bottom:
England blocked Austria by
15-8 in 1984.

Friday

9am - 10.30

1. USA v Sweden
2. Finland v Austria
3. Japan v Canada
4. Italy v Norway
5. W. Germany v Belgium
6. France v Switzerland
7. *Sweden v *England
- 8.

10.30 - 12 noon

1. USA v Sweden
2. Austria v W. Germany
3. England v Canada
4. Japan v Switzerland
5. Norway v Holland
6. France v Belgium
7. Italy v Denmark
- 8.

12 noon - 1.30

1. USA v Japan
2. Sweden v Canada
3. England v Finland
4. Italy v France
5. Norway v Switzerland
6. Holland v W. Germany
7. *USA v *England
- 8.

1.30 - 3pm

1. Sweden v Finland
2. Austria v England
3. W. Germany v Canada
4. Japan v Italy
5. Norway v France
6. Holland v Belgium
7. Switzerland v Denmark
- 8.

3pm - 4.30

1. Women's Semi-Final
2. Women's Semi-Final
3. *Austria v *Sweden
4. *USA v *Finland
- 5.
- 6.
- 7.
- 8.

4.30 - 6pm

1. USA v Finland
2. W. Germany v England
3. Austria v Canada
4. Norway v Belgium
5. Holland v France
6. Switzerland v Italy
7. Japan v Denmark
- 8.

9am - 10.30

- G1. Austria v Canada
- G2. Holland v Belgium
- G3. Norway v Finland
- G4. England v Switzerland

12 noon - 1.30

- G1. Sweden v Belgium
- G2. Austria v Finland
- G3. Norway v W. Germany
- G4.

3pm - 4.30

- G1. USA v Sweden
- G2. Austria v England
- G3. Belgium v Finland
- G4. W. Germany v Switzerland

Finals

Saturday 31st August

9am Junior's Division Final

11am Women's Div'n Final

12.30pm Guts Final

2pm Open Division Final

continued from page 7.

and Junior Divisions there will be no semi-finals, the top two teams in each Division will go straight through to their respective final.

Ultimate games are won by the first team scoring 15 goals, win by two, with a cap at 18. (ie teams can't win 15-14, the game continues until one team has got two goals ahead, or has scored 18, whichever is sooner). Games in the Women's and Junior's Division are first to 13, cap at 16.

Guts games are best of three sets. 21 points wins a set, win by two.

Teams receive two points for a win, none for losing. If two teams are tied on points at the end of the round-robin, then placing is determined by the result between those teams. Should three teams be tied, then their combined goal-difference, calculated only from the games played between the three teams, is assessed.

Open Division

1. USA
2. Sweden
3. Finland
4. Austria
5. W. Germany
6. England
7. Canada
8. Japan
9. Switzerland
10. Italy
11. Norway
12. Holland
13. France
14. Belgium
15. Denmark

Women's Division

1. USA
2. Sweden
3. England
4. Finland
5. Austria
6. Japan
7. Canada
8. Italy
9. Norway
10. Holland
11. W. Germany
12. Belgium
13. France
14. Switzerland

Junior's Division

1. Austria
2. Sweden
3. USA
4. Finland
5. England

Seeding

In each Ultimate Division, and in the Guts, the teams have been seeded. They are shown here in seed order.

Guts

1. USA
2. Sweden
3. Austria
4. Canada
5. England
6. Holland
7. Norway
8. Belgium
9. Finland
10. W. Germany
11. Switzerland

ULTIMATE: the game



LAYOUT!

Ultimate is played by two seven-person teams, on a pitch 70 yards long by 40 yards wide. At either end are endzones, each of 25 yards depth, as in American football.

The object of the game is to score goals by successfully completing a pass from one player to a teammate who is in the endzone. The disc can be moved only by passing. Once a player catches the disc, one foot must be established as a pivot, as in basketball. Players may not take steps with the disc. There is no limit to the time a player may hold the disc, unless the marker has called 'stalling'; then the player in possession has twelve seconds to throw the disc.

The receivers teammates will run all over the pitch in an attempt to get into space so as to be in a position to receive the disc without the danger of interception from the defence. There is no offside. The defence will try to intercept or block the disc in flight, and will guard the thrower and potential receivers. The defence wins possession if the disc hits the ground for any reason, even if it is knocked there by a defensive player; or if a defensive player makes a clean interception; or when the

disc is thrown out of bounds. The turnover of possession is immediate, and play continues without break. Play is started, and restarted after a goal is scored, by the team which has just scored throwing the disc from their own endzone out into the pitch. Obviously they attempt to throw it as far as possible; it usually gets into their opponents' endzone. Their opponents then get immediate possession and start to pass the disc around. Each team must be lined up on their respective endzone lines at a throw-off.

Games are usually played to points, rather than time. A full game is to 21 points, win by two; but in championships and tournaments pressure of time can reduce this to 15. A full game can last at least 1½ hours, a feat made possible by the rule of unlimited substitution.

Ultimate shares activities with other sports, and has evolved some of its own. Players have to master passing interplay of the type seen in American football, or rugby. They must learn to guard man-to-man as in soccer. They need to pivot and make 'cuts' as in basketball. Yet the properties of the disc, its ability to float and curve,

Ultimate: the game from page 11.

gives ultimate its own character. A frequent sight is to see two or three players 'sky' together, that is to jump up at the same time and reach for a high, floating disc. Players revel in being able to 'lay-out', or dive full stretch to catch the disc -see the cover photo. Ultimate players master a plethora of throws, from basic backhands and sidearms (forehands), to 'hammers', 'scoops' and 'knives', in an attempt to make that defence-splitting pass.

Ultimate is a simple game to learn, once the basic throws are mastered. It is free from restrictive and complicated laws, and can be played at any level from a friendly pick-up game to full blown international matches. However, the one aspect of ultimate which makes it unique among all team sports is that the game is played without referees or umpires. The players self-officiate. That is to say they call their own fouls, and sort out their own disputes. This is only possible because of the integrity of play demanded by the so called Spirit of the Game.

This philosophy of play is embedded in, and is the cornerstone to, the rules of ultimate, which state:

'Ultimate has traditionally relied upon a spirit of sportsmanship which places

the responsibility for fair play on the player himself. Highly competitive play is encouraged, but never at the expense of the bond of mutual respect between players, adherence to the agreed-upon rules of the game, or the basic joy of play. Protection of these vital elements serves to eliminate adverse conduct from the ultimate field. Such actions as taunting of opposing players, dangerous aggression, intentional fouling, or other "win-at-all-costs" behaviour are contrary to the spirit of the game and must be avoided by all players.'

No other game sets out so clearly a commitment to fair and decent play, nor does any game provide an environment in which this philosophy can work. It may seem utopian, or unrealistic to play a competitive sport without a third party to referee the action. However, it can be argued that a referee's presence lifts the burden of responsibility of playing a game within the boundaries of the rules, and of sportmanship, from the players, and allows them the 'freedom' to try and get away with foul play or 'cheating'. The integrity of ultimate depends on each player's responsibility to uphold the spirit of the game. It's a different approach to sport, and it seems to work.

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DISC PLAYERS' ORGANISATIONS

It was very hot at the Milton Keynes Air Day -McEnroe was playing Borg in the 1980 Wimbledon Final- and the European Distance and Self-Caught Flight Championships had just finished.

A group of English and American players were sitting outside a tent ruminating on the lack of competition and organisation in Europe after the demise of Faulkner Sports. Faulkner were supposed to have run 'Frisbee' events in the United Kingdom.

"Hey, why don't you guys just take it over?" - this from one of the Americans on the Disc Covering the World Tour.

A moment's silence.

Anyone who had had anything to do with the Faulkners kept their mouths shut. They knew it was a thankless task. But there are always the innocent and naive - an agreement to form the United Kingdom Flying Disc Association was made.

Unbeknown to us all at the time, eight other European countries had, or were forming, their own National Associations - all independent of disc manufacturers. These were early days as players learnt how to organise and play and communicate

with the rest of the world. Of the countries who contributed most to the early development of the flying disc movement, Belgium stands out in the memory. The Big Belgian Opens I and II; chocolate for breakfast, lunch and dinner; howling gales; speed golf; and World War Free in the park. All this and lots of talking.

"Hey, why don't you guys all get together?" - this from another American -great talkers those chaps.

So we did. In 1981 the European Flying Disc Federation was formed, and we talked to each other, twelve countries communicating, sharing problems, and running tournaments. European Ultimate and Guts Championships in Italy '81, Austria '82 & '83; Individual Championships in Belgium '82, England '83 & '85, Sweden '84, and Denmark '86. The first World Ultimate Championships in Sweden in '83, and the second in Switzerland '84. All the time European players working with each other for the benefit of all players in Europe -what could be better?

On the other side of the Atlantic, in a motel in Los Angeles in 1983, a group of interested players gathered to talk about the organisation of a worldwide body of disc associations.

"Hey, you guys have got it together in Europe, so why don't you run the world?" -this from an American who'd obviously never heard of his government's foreign policy.

So Europe did. It took us two years,

Continued page 15.

British Ultimate Federation

The British Ultimate Federation (BUF) was established in March 1984. It is the governing body of the sport in the UK, and it promotes and encourages play at all levels, both domestic and international. The BUF was officially recognised by the Sports' Council in February this year, and ultimate has been designated a 'Development Sport'.

The BUF organises the National Ultimate League, which runs from October - June. Last season 16 teams competed in the league. The BUF also sanctions two annual tournaments: at Coventry in October, and at Ross-on-Wye in July, and holds an annual Indoor Tournament, hosted by Warwick University, in March.

Membership of the BUF is through clubs, the current annual subscription is £10; members receive a regular newsletter, *Ultimatum*.

The BUF is run by an elected council of four, Co-ordinator, Secretary, Treasurer and Editor of *Ultimatum*.

If you want to find out more about disc sports in the UK, contact the BUF at 28 Aliwal Road, London SW11 1RD.



GUTS: the game



Windy City (USA) miss a catch in the 1984 Guts Final versus Sweden, but they went on to win.

Guts is a game played with two teams of five madmen -sorry- players. The teams are either about to receive the disc (receivers) or to have one of their number hurl it at the other team (throwers).

The pitch is marked out with two parallel 'foul lines' fourteen metres apart (see diagram). The length of the 'foul line' is determined by the players of the receiving team. These players must line up on the 'foul line' with arms outstretched to the sides. Players tend to stand fingertip-to-fingertip to minimise the length of the line.

The object of the game is to score points by making throws your opponents can't catch, and to deny them points by catching the disc.

Let me talk you through a play.

Two teams: A and B. The captains meet at the beginning of the game and toss a disc to determine which team is to throw first. Team A wins the toss and elects to throw first.

Team B line up on their 'foul line',

fingertip-to-fingertip with arms outstretched. They then crouch, like slip-catchers in cricket, ready to receive the first throw. Meanwhile, one of the players in Team A takes the disc and prepares to throw. His teammates egg him on. This is a game of psych, you can't have too much of it, so there's plenty of encouragement in the air. Silence falls and the thrower winds up and hurls the disc at the receivers from behind Team A's 'foul line'.

Now, I say hurl, because the thrower is trying for an 'ace' -a disc which flies through the Receivers without being touched. Worth 1 point to the Throwing team. However, the throw must pass within the bounds of reach of the Receiving team, ie it mustn't be outside the outstretched fingertips of the Receivers neither to their extreme left or right, nor too high. It mustn't strike the ground short of the Receivers 'foul line' either.

Let's assume the disc is thrown on target. The flight of the disc is now import-

ant. It mustn't rotate more than 90° from the point of release to the time it passes over the Receiver's 'foul line'. (Nor may the disc be bent to distort flight, but it may be thrown upside-down).

So we have a disc whizzing towards the Receivers, it's flight is good, and on target. Now it's up to the Receivers to catch the disc, but the disc is not allowed to touch more than one part of the body at the same time, ie one handed catching only, and no 'trapping' to the chest/leg/head either.

What often happens is that the player to whom the disc is travelling at some 70 miles an hour, tries to knock the disc into the air if he can't take it cleanly. Meanwhile his teammates, who have to be stood on the 'foul line' until the disc is released, all dash around to try and catch the deflected disc, but with one hand, remember. It makes for some spectacular catching.

If the disc hits the ground at any time, the disc is 'dropped' and a point to the Throwing team. If the disc is caught, then no points to anyone.

Back to our story; we have a 70 mile-an-hour disc reaching the receivers, one of them gets a hand to the disc and it shoots into the air, all the others scamper after it, but to no avail it falls out of

reach. So, now the Receiver who got the first touch has to become the next Thrower. Team A line up ready to receive, and the games continues.

This time, the Thrower on Team B pulls his disc too high, way above the outstretched fingertips of Team A (they must stretch and try and reach the disc, even if it's a mile high, but they don't have to jump. Failing to stretch renders any throw 'good'.) This is another point to Team A, and they can choose who on their team will take the next throw. If a throw is an 'ace' ie is not touched, then the team about to receive can choose who is to throw from the other team. Team B line up again, the game continues, each team alternatively throwing or receiving the disc. Games are of three sets, each set of 21 points, win by two ie 21-20 is not good enough, the games continues to 22-20 or whatever.

Other bits and pieces: players may be substituted, the disc used should be a 'pro' disc (it weighs about 120gms and is about 9 inches diameter).

Guts to outsiders is a crazy game, I mean, who would volunteer to stand in line with maybe a pair of gloves for protection, and have discs hurled at you at speeds of up to 90 miles an hour? To insiders it's . . . well it's Guts.

DISC PLAYER'S ORGANISATIONS

continued from page 13.

and in August 1985 we held the First Congress of the World Flying Disc Federation, in Sweden. Nineteen countries were represented as well as some event associations - and we talked for five days- we understood one another, and now we all hope you understand what the World Flying Disc Federation (WFDF) is.

It is for all players. If you are a member of your national association you belong to the WFDF. We protect your rights and offer you playing opportunities, record your results, provide you with worldwide news, and promote disc play. If you want to know more contact your national association, or members of the WFDF Board -all of whom are regular players.

WFDF aims 'to encourage and protect the SPIRIT of flying disc play, in which as partners, rather than opponents, we compete against the limits of our own abilities rather than each other. Where in a climate of peace disc play may be appreciated for its ability to bring people together in a communal rejoicing of skill and play. Ultimately, in playing together we learn to live together.' (WFDF statute 2.1)

Charlie Langdon-Mead
President World Flying Disc Federation.

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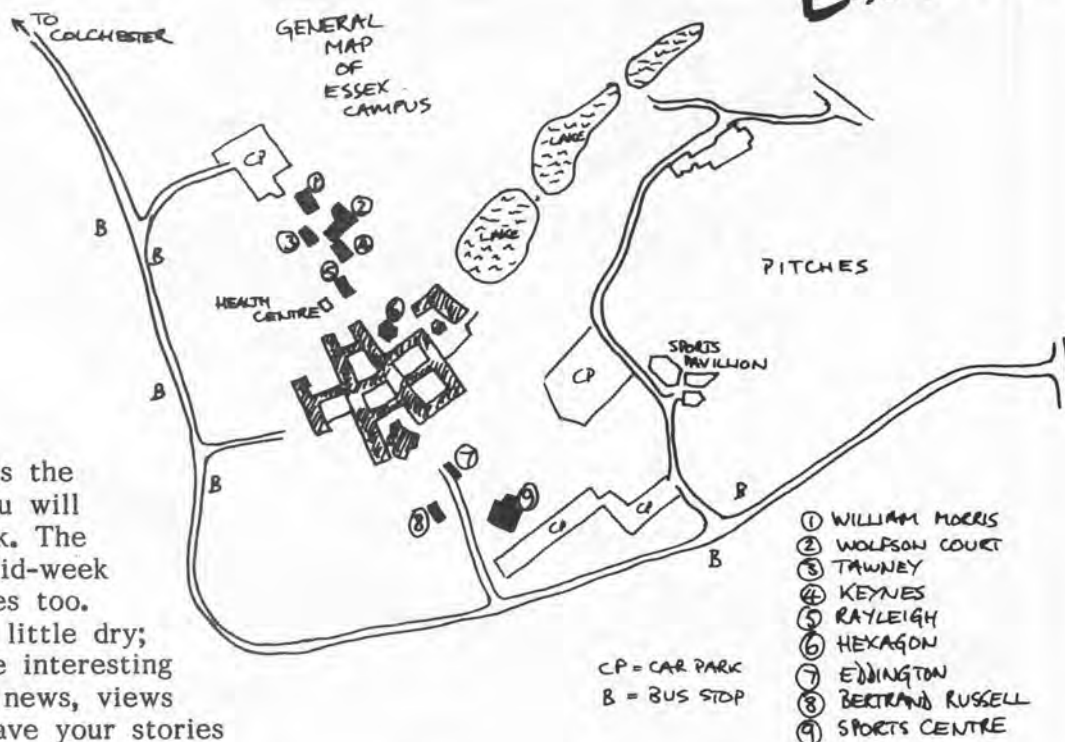
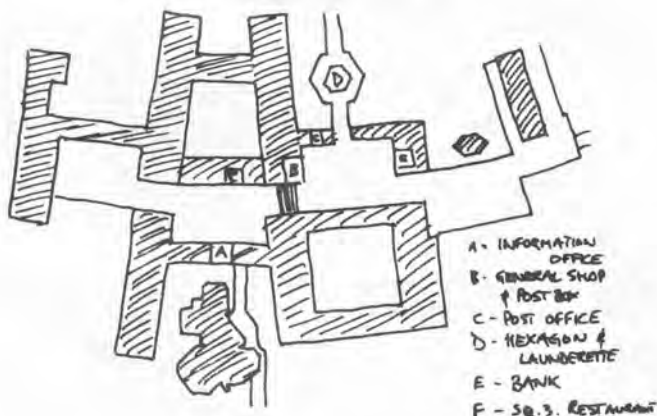
This Ultimatum Extra is the first of three which you will receive during the week. The next one will appear mid-week with results and pictures too. However, results are a little dry; to make the issue more interesting submit gossip, scandal, news, views etc., to the Editor. Leave your stories at the Information desk.

The University is open to us all. The Sports Centre has squash courts if you have the energy to use them, and tennis courts too. There is a disc-golf course around the campus.

If you get hurt on the field, you will be looked after by the medical team on the pitches. If you get ill off the fields, visit the University Health Centre.

The University is well stocked with bars, and England's curious drinking laws have been extended on most nights. Trading night is on Tuesday. On Wednesday there is a party at the Affair Club in Colchester, and on Thursday a film will be shown on Campus. Watch the notice-boards.

CENTRAL AREA OF CAMPUS



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Blues - Folk - Jazz

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Ham £1.25
Beef £1.30
Prawn £1.85
Cheese £1.25

BAR FOOD

BAKED POTATOES

with cheese . . . £1.25
with butter . . . £0.95
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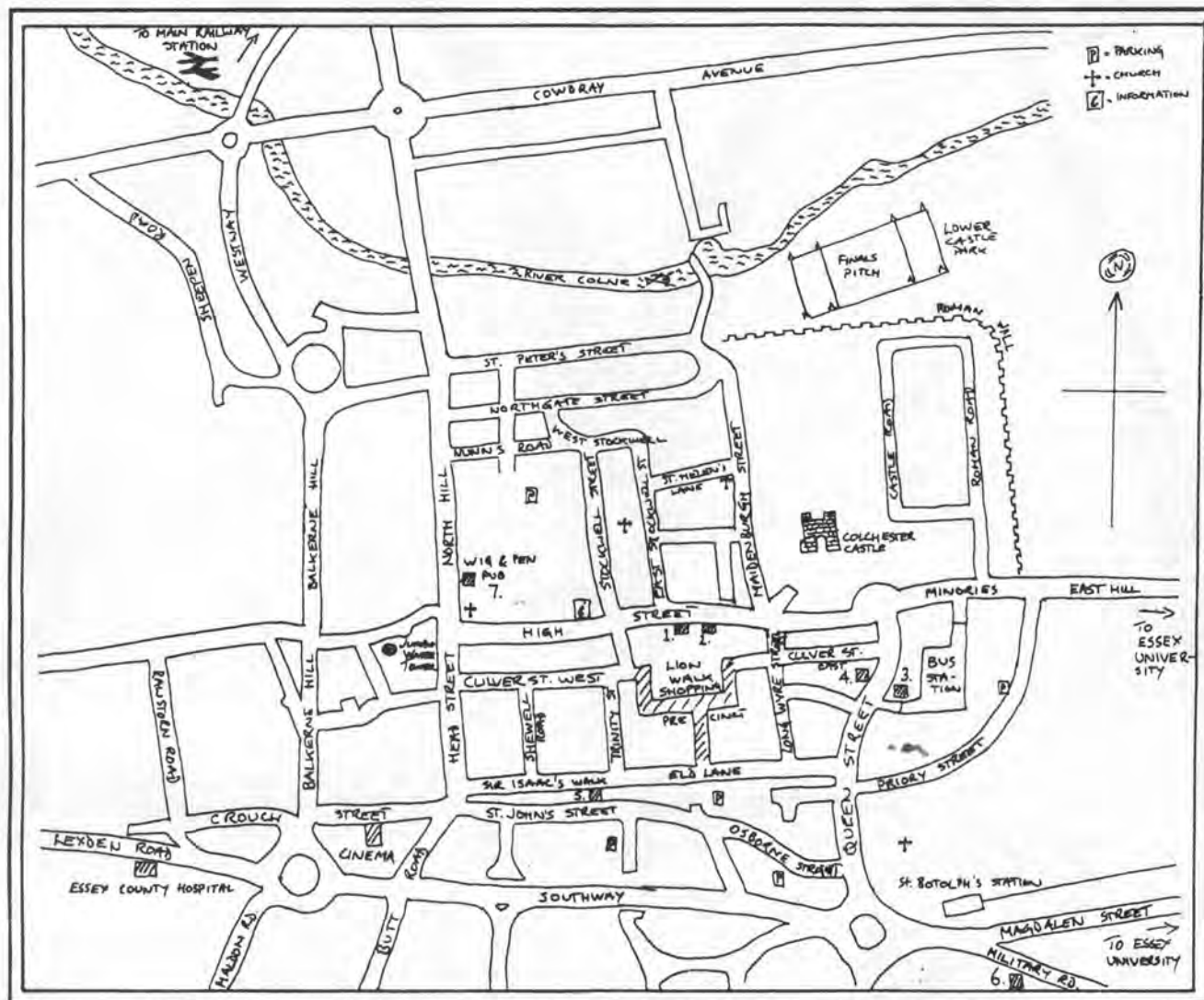
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COLCHESTER

England's Oldest recorded town, founded even before Roman occupation in AD43, it is full of history. It only takes about fifteen minutes by bus direct from the campus to reach the town, and the bus runs every twenty minutes. Take a time-out from the ultimate and guts to visit the town. On the map below the main streets are marked, and so is the Finals pitch.



GUIDE TO ADVERTISERS

... and where to find them.

1. McDonald's fast food restaurant, offering free fries if you take the ad with you. See page 4 of this supplement.

2. Pizza Hut pizzas and pasta in the American tradition. See page 6 of the Magazine.

3. Kismet Tandoori Indian restaurant -most friendly Indian restaurant in town, with great food, good service. Lambadan Pass-andra is Charlie's favourite. See page 15 of the Magazine.

4. Affair Club for the party on Wednesday night, 10pm 'til late. See back page of the magazine.

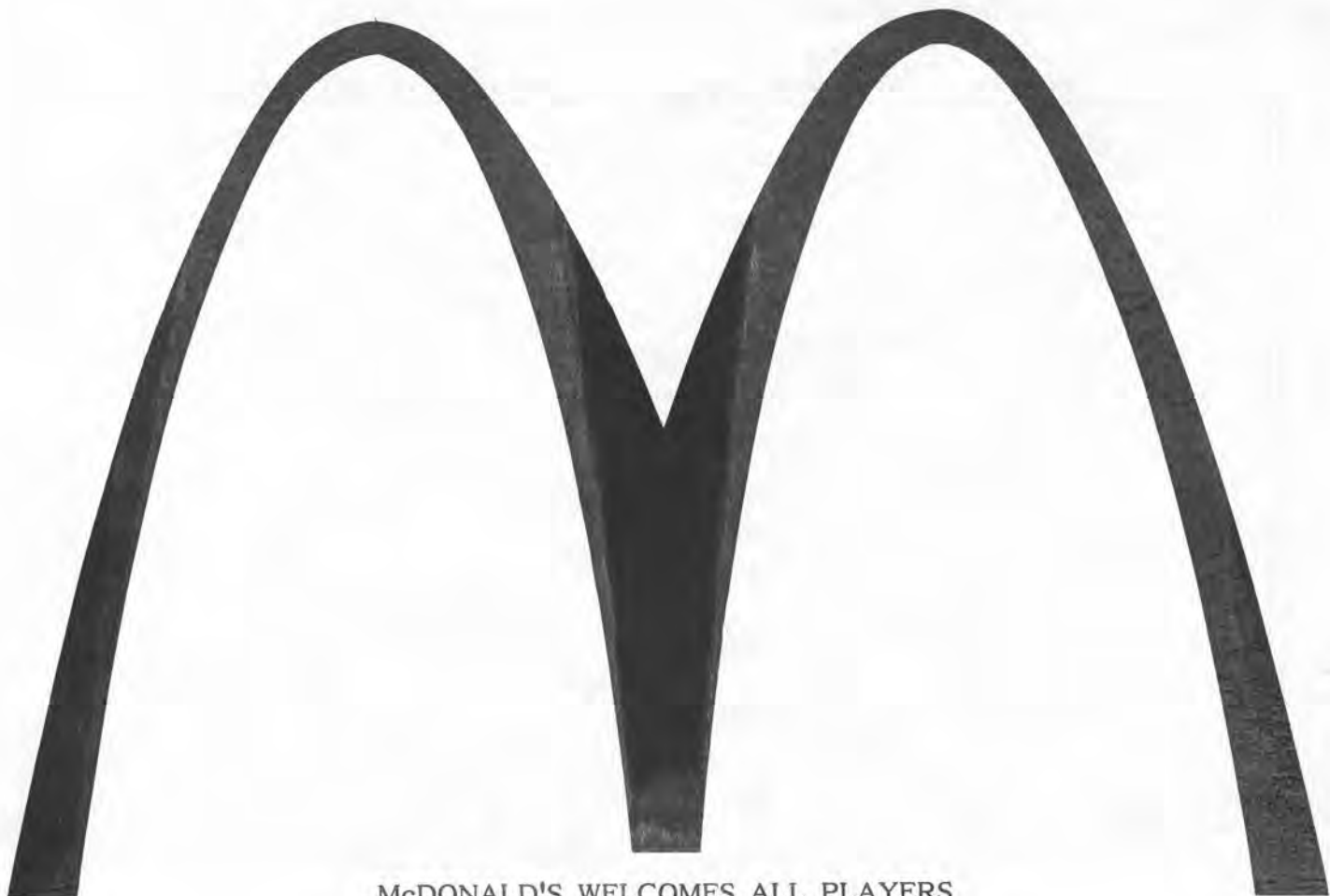
5. Bellapais Greek restaurant serving kebabs and traditional greek food. Charlie goes

for the kleftiko, more than you can eat and at a great price. The staff will sing and dance if you will. See page 12 of the magazine.

6. Oliver Twist pub, the most popular in town, with music five nights a week, and a great atmosphere. Start a night out on the town with the great beer. See facing page.

7. Wig & Pen pub and restaurant. An intimate atmosphere to wine and dine your friends, with probably the best English-food chef in town. See facing page.

If you visit any of these places, tell them you're at the Championships, and they will make you more than welcome.



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ULTIMATE

Extra

WFDF CONGRESS

The second World Flying Disc Federation Congress was held prior to the World Ultimate and Guts Championship in Colchester.

Representatives from 16 member associations participated in the two day meeting. All matters on the agenda were dealt with and the Congress also found some time on Sunday afternoon to discuss the future aims of the WFDF.

Since Charlie Langdon-Mead resigned as President, an election was held to find a successor; Dan 'Stork' Roddick, USA, was elected as the new President for a two year period. Jacques Doetsch, Belgium, was elected Treasurer, and Eric Wooten, USA, was elected Board Member, both for two years. Johan Lindgren, Sweden, was re-elected Secretary for another year, and the Japanese president, 62 year-old Shinshiro Ebashi was elected as Board Member for a one year period.

The reason for differing time periods is that in future all board members will be elected for two years on an alternating basis so that the entire board is not up for election at the same time. This might provide continuity.

Maybe the most important question for the Congress was the GAISF issue. GAISF stands for the General Assembly of the International Sports Federation and has the majority of international sports' federations as members.

The Congress decided that WFDF should apply for membership. The benefits of recognition might help national organisations get recognition in their own countries. (Note: the BUF was recognised by the British Sports' Council in February this year.) GAISF organises the World Games, and disc events could well be included. The next Games are in Frankfurt, 1989.

Chairmen of the WFDF Committees are:

Rules: ERIC WOOTTEN, USA

Ultimate: GARY McGIVNEY, USA

Guts: CHRIS LOWCOCK, Canada

Golf: TED SMETHERS, USA

Field Events: JAN EKMAN, Sweden

Freestyle: BILL TULIN, USA

All these Committee Chairmen are in Colchester, except for Ted Smethers and Jan Ekman. Please approach any of them if you

want to discuss any disc matters, or have ideas for WFDF. They would all appreciate hearing from anyone who would like to volunteer their help.

HORROR AND DISGRACE

The captain of the Danish Men's Ultimate Team, Carsten Gottlieb, (among friends 'AP') made a poor entry to the Worlds by leaving most of his teammates brand-new T-Shirts on a train in Holland.

The team is still considering a suitable punishment - a couple of players have suggested the water fountain. Unfortunately, AP is the biggest man on the Danish Team, and he might put up some resistance.

Editor's suggestion: for a few beers, I'm sure some other players, of a size to match AP might be interested in helping the Danes out. Large players who feel they might need some refreshment might do well to contact Flemming Larsen, Keynes Floor 7 no.3.

BLAME IT ON CHARLIE

We apologise for the wind and rain which have made play difficult for us all so far this week. Indeed, if you think it is miserable for players, think of the scorekeepers, who do not even keep warm through running about on the field. Thanks to them for keeping the play going and keeping things organised on the fields.

Now, this rain is not usual for August, we might expect such weather in December, but it can all be blamed on Charlie. Last week a hurricane lashed the East Coast of the USA, and it was named in honour of this tournament after the Tournament Director; they knew that we would appreciate that. So, thanks Charlie, do you think they could get it together now, and name a heat-wave after you for Saturday?



The recording of statistics in games is not new. The Americans are positively obsessed by stats in American Football and Baseball, and the English, in a more restrained way, enthuse over 'Wisden', the stats book for cricket.

Some might think that taking stats is not part of ultimate; that ultimate is flow, spirit, and everything else that other games are not; and that is why we play it, to get away from the traditional sports. However, ultimate is young and full of innovation and experiment. What follows is an idea for the game's development which some teams may like to adopt. I'll also like to bet that the teams that do study stats, and use them, will do better than teams of equal ability, but do not study and analyse their play.

Stats will not replace the need for fitness, disc-skills etc. but should be seen as an adjunct to a team's total performance.

The system described is used by the Samurai and to some degree by the England Team. The process involves recording every single pass, play, stoppage, interception etc. throughout the whole game. This ensures that every facet of an individual's game can be analysed, and the team's progress assessed.

The example given is necessarily protracted for illustration:

16-15

1. PT-MJ-EC-RD-KR T
2. IIII I D
3. MJ-DB-GG I
4. III 12 EC tight marking
5. EC-PT-RD-KR-RD-B (USD-SA)
6. IIII III PB RD
7. RD-EC-PT T.O. PT-DB-PT-GG set
play, GG uptown)

17-15

The interpretation.

Pete Townsend (PT) takes the pull, the score being 16-15, and passes to Mike Jagger. The possession then proceeds via Eric Clapton and Roger Daltrey to Keith Richard, who causes an offensive turnover by throwing away T. (Lost yet?)

The opposition now have possession on the second play of the point, '2.', but after 6 passes the disc is dropped D.

Mike Jagger takes the disc and finds David

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Bowie, who passes to Gary Glitter. Unfortunately, Gary's throw is intercepted by the defence 1.

The opposition only manage three passes, and tight marking allows Eric Clapton to count out the handler; the stall-count is 12. Erid finds Pete Townsend, who passes to Keith Richard. After a quick one-two with Keith, Roger is blocked B off a speculative upside-down sidearm (USD SA). But in characteristic form Roger point blocks PB on the opposition's sixth play, and passes to Eric Clapton. Eric finds Pete who, at this crucial moment, calls a well-thought time-out.

On restarting play, the offence use a set play which leaves Gary Glitter 'uptown' for the match winnign point, 17-15.

On their own figures from one match do not mean much. They may point out who has the most assists and scores, but these are not necessarily the most vital bits of information. After a series of matches it will be possible to work out the handling indices of each of the players. This is a combination of the passing and catching totals. Since turning the disc over means you won't score, it follows that a team's offensive unit should be the players with the best handling indices.

Defence figures, eg point-blocks, interceptions, stalls, etc. can determine who the defence line should be.

I expect that the most successful teams in the future will be those who adopt, keep and analyse their stats. It might also make ultimate a more fulfilling game.

SPUFAX

ALTERNATIVE STATS FAX

Now, serious facts are all very well, but ultimate is full of crazy happenings, which need to be written down for us all to share. It might not make us better players, but it might make us laugh.

For example, did you ever hear of someone injuring themselves pulling the disc? English Bob, playing indoors at the University of Maryland during a team practice, sprained his ankle whilst pulling, using a discus-grip unique to himself. English Bob is not playing with Flying Circus, but I hope he's better now.

And, talking of crazy injuries, Dave Clarke, Fields Director at this tournament, succeeded in becoming the first casualty of the tournament, even before the first disc was thrown. Dave trapped his finger in a scoreboard at 8.15am Monday morning.

MORE? YOU MEAN THERE'S MORE?

Yes, if you feel you aren't doing enough playing ultimate three times a day, with a couple of guts games in between, take advantage of one of the few disc-golf courses in England. The course meanders around the campus, ask the staff for the exact course.

And I hear tell of a Hacky-Sack session to be held in the Sports Hall. Watch the notice-board in the eating hall for details.

Late News

In order to feel more at one with the disc as part of his mental preparation for the tournament, Sam Neilson of the England Team took part in a sponsored parachute jump the Saturday before the tournament began. It was Sammy's first jump, and out of the sixteen only one broke a leg. It was n't Sammy, but the England Team are happy he didn't tell us of his plans until after the jump.

If you would like to show your appreciation for Sammy's madness, he is still collecting money for MENCAP, a charity for the mentally handicapped in the UK.

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PRICE: NOT MORE THAN £16 per
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(both on the England Team).

TOURNAMENT WILL BE LIMITED TO
20 TEAMS ONLY — SO HURRY —



TOURNAMENT RESULTS

Monday

ULTIMATE

9am - 10.30

1. <u>USA v Japan</u>	15-3
2. <u>Sweden v Italy</u>	15-1
3. <u>Finland v Holland</u>	15-5
4. <u>Austria v Belgium</u>	15-2
5. <u>W. Germany v Switzerland</u>	15-7
6. <u>England v Norway</u>	15-5
7. <u>Canada v France</u>	15-4
8.	

10.30 - 12 noon

1. USA v Italy	13-2
2. Sweden v Norway	13-1
3. England v Holland	13-7
4. Finland v W. Germany	13-8
5. Austria v Belgium	13-6
6. Japan v France	2-13
7. Canada v Switzerland	6-13
8. *Sweden v *USA	n/p

12 noon - 1.30

1. <u>USA v Norway</u>	15-2
2. <u>Sweden v Holland</u>	15-7
3. <u>Finland v France</u>	15-6
4. <u>Austria v Denmark</u>	15-6
5. <u>W. Germany v Japan</u>	15-3
6. <u>England v Switzerland</u>	15-4
7. <u>Canada v Italy</u>	15-6
8.	

1.30 - 3pm

1. USA v Norway	13-2
2. Sweden v Holland	13-0
3. England v W. Germany	13-6
4. Finland v Belgium	13-1
5. Austria v France	13-3
6. Japan v Switzerland	3-13
7. Canada v Italy	4-13
8. *Finland v *England	n/p

JUNIOR'S MATCHES

Sweden v Finland	15-5
Sweden v England	15-5

3pm - 4.30

1. <u>USA v Belgium</u>	15-3
2. <u>Sweden v Japan</u>	15-3
3. <u>Finland v Switzerland</u>	15-3
4. <u>Austria v Italy</u>	15-8
5. <u>W. Germany v Norway</u>	15-10
6. <u>England v Holland</u>	15-5
7. <u>Canada v Denmark</u>	15-2
8.	

4.30 - 6pm

1. USA v Holland	13-1
2. Sweden v W. Germany	13-6
3. England v Belgium	13-2
4. Finland v France	13-8
5. Austria v Switzerland	13-1
6. Japan v Italy	3-13
7. Canada v Norway	8-13
8. *Austria v *USA	n/p

GUTS

10.30 - 12 noon

G1. Austria v Norway	2-1
G2. Canada v Belgium	2-0
G3. England v Finland	n/p
G4. USA v Switzerland	2-1

1.30 - 3pm

G1. USA v Canada	0-2
G2. Sweden v England	2-1
G3. Austria v Holland	2-0
G4.	

4.30 - 6pm

G1. Canada v England	2-0
G2. Holland v Norway	1-2
G3. USA v W. Germany	2-0
G4. Belgium v Switzerland	0-2

n/p = matches not played.

Teams entered but not taking part are:

Guts: Finland

Juniors Ultimate: USA

Austria

Tuesday

9am - 10.30

1. USA v Switzerland	13-1
2. Sweden v Italy	13-8
3. England v Norway	13-0
4. Finland v Holland	13-2
5. Austria v W. Germany	9-13
6. Japan v Belgium	9-11
7. Canada v France	5-12
8. *Sweden v *Finland	n/p

10.30 - 12 noon

1. <u>USA v Italy</u>	15-1
2. <u>Sweden v Norway</u>	15-1
3. <u>Finland v Denmark</u>	15-3
4. <u>Austria v France</u>	15-4
5. <u>W. Germany v Belgium</u>	15-5
6. <u>England v Japan</u>	15-2
7. <u>Canada v Switzerland</u>	15-4
8.	

12 noon - 1.30

1. USA v Finland	13-2
2. Sweden v Austria	13-2
3. England v Japan	13-3
4. Italy v W. Germany	5-13
5. Norway v Belgium	13-9
6. Holland v France	9-14
7.	
8. *Austria v *Finland	n/p

1.30 - 3pm

1. <u>USA v France</u>	15-4
2. <u>Sweden v Belgium</u>	15-3
3. <u>Finland v Japan</u>	15-1
4. <u>Austria v Switzerland</u>	15-7
5. <u>W. Germany v Italy</u>	15-1
6. <u>England v Denmark</u>	15-4
7. <u>Canada v Holland</u>	15-4
8.	

JUNIOR'S DIVISION

England v Finland	13-15
Finland v Sweden	8-15

3pm - 4.30

1. USA v Austria	13-0
2. Sweden v Japan	13-4
3. England v Canada	13-0
4. Italy v Belgium	13-6
5. Norway v France	10-14
6. Holland v Switzerland	13-4
7. *USA v *England	n/p
8. *Austria v *Sweden	n/p

4.30 - 6pm

1. <u>USA v Switzerland</u>	15-1
2. <u>Sweden v Denmark</u>	15-4
3. <u>Finland v Norway</u>	15-4
4. <u>Austria v Holland</u>	15-5
5. <u>W. Germany v France</u>	15-3
6. <u>England v Belgium</u>	15-2
7. <u>Canada v Japan</u>	15-4
8.	

9am - 10.30

G1. USA v Finland	n/p
G2. Sweden v Canada	2-0
G3. Austria v Switzerland	2-1
G4.	

12 noon - 1.30

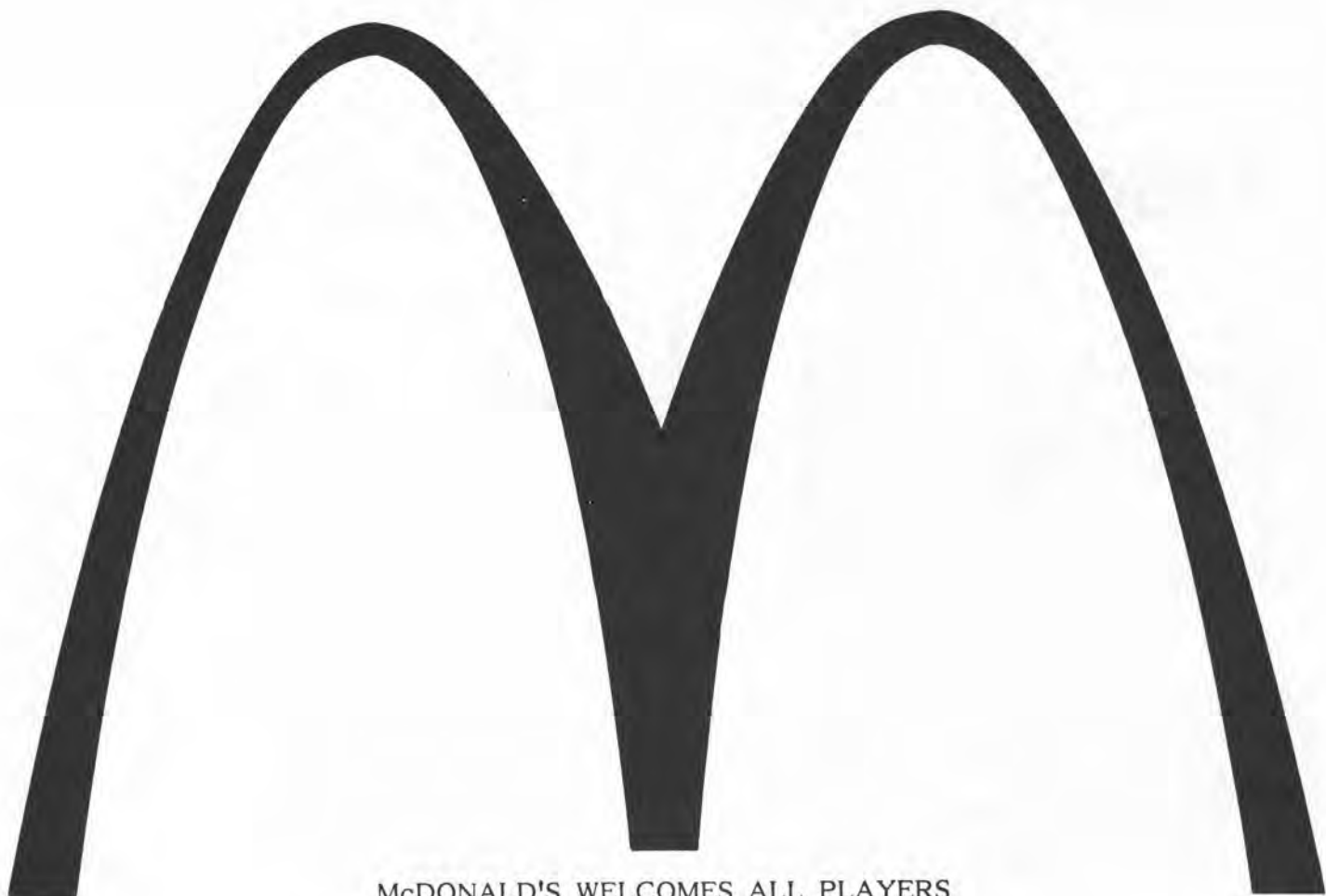
G1. USA v Belgium	2-0
G2. Sweden v Finland	n/p
G3. Austria v W. Germany	2-0
G4. Holland v Switzerland	2-0

3pm - 4.30

G1. USA v Norway	2-1
G2. Sweden v Holland	2-0
G3. Canada v W. Germany	2-0
G4. Finland v Switzerland	n/p

PICK-UP GAMES

6pm every day. Report to the main tent by 4.30 to register, or just turn up at the tent.



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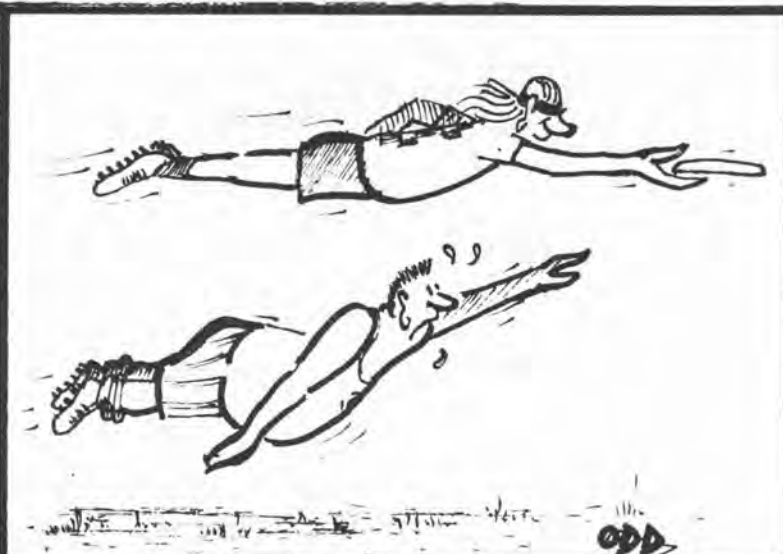
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by Garry McQuinn





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ULTIMATE

Extra

THE SPIRIT OF ULTIMATE

Last summer I wrote an article for Svensk Idrott, a magazine produced by the Swedish National Sports Federation. In the article I compared the behaviour onfield of some famous Swedish soccer and hockey players with frisbee, and especially ultimate with its Spirit of the Game, no referees, and players' responsibility.

The article drew attention from a Swedish magazine for referees in all sports, and the article was reprinted there, but with a little more detail on the game of ultimate.

In the article I used some quotes from Dan 'Stork' Roddick, where he says, "...people tend to live up to what's expected from them."

If a player is expected to play behind the referee and abuse the rules he will probably do so. But if a player is expected to respect his opponents and the rules of the game, he will hopefully do so.

Stork: "When you're young you learn for life, so I'd much rather have my child play ultimate and learn respect for others and to uphold the moral of the game than to play football and to learn to win at all costs."

Frisbee, and especially Ultimate, is unique in this sense, but that uniqueness is constantly dependant upon every single player around the world.

It is every player's duty to play by the rules, and to uphold the Spirit of the Game. It is every trainer's or captain's duty to teach all new players about the rules of ultimate, and make sure that old players don't forget. The father of the Olympic Games said: "The most important thing is not to win, but to compete and try to do your best."

That suits the spirit of 'frisbee' very well.

Johan Lindgren
Secretary of the WFDF

FINAL RESULTS AND FULL
TABLES WILL BE AVAILABLE
AT THE FINALS GROUND, ON
SATURDAY

THE UPA, EUROPE AND ASIA

I'm afraid that some of my remarks at the Players' Meeting may have been misunderstood, and given our language differences that is not surprising. Please allow me to clarify my proposal.

When I said that the UPA wanted to become an international organisation it seems that some of you took this to mean that we wish to dominate and control the sport. This is not what is meant at all.

The very first Article of the UPA By-laws States: "The Ultimate Players' Association is formed to promote the play of ultimate. The UPA is dedicated to the spirit of the game and to its membership. The structure of the UPA is designed so that everyone is welcome to join and that all members have input into the decision-making process."

The UPA, formed in 1979, presently numbers 3000+ members, most of them Americans and Canadians. It offers a forum for discussion of the issues and problems within the sport of ultimate, as well as a vehicle for scheduling and reporting events. My invitation is to the World ultimate community to join and participate in this forum. By increasing our communication and cooperation we can only strengthen our sport. By sheer numbers and international membership we can increase the chance for recognition and sponsorship within our respective countries.

The UPA publishes a Newsletter 4 times a year; it reports on what is happening in ultimate. I would like to have a European and Asian Events page in future Newsletters, but to do it I need your membership, your stories and your support.

My suggestion is to have each National Organisation join the UPA and appoint one individual to serve as a liason and correspondent with the UPA. The players within one country would inform this person, who in turn would inform the UPA. Reports, articles etc, would be circulated internationally this way.

Now, just because the National Organisation is a member, this does not exclude an individual from joining. I cannot stress that point enough. Anyone can join the UPA and participate. A member receives the

Go To PAGE 3



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A CIRCUS STORY

And it was high in the French Alps, in the postcard-perfect town of Sospel, where we met the children. We had travelled through the bowels of Spain, the well-trod beaches of the French Riviera, and were on our way to explore the inner French countryside.

We crested the mountains in a car which handled little better than Hanibal's elephants, and mysteriously stopped in the village. Was it some psychic premonition that made us stop there, or the hand of fate? The empty petrol gauge quickly dispelled such notions. Our fate decided, we quickly found a camp-site which had a soccer field in the centre. And so we, Bob Aka Bert (of the famous short-cropped orange hair), Rich, Pete and myself began to throw the frisbee in the grassy meadow.

After playing for a few minutes, a crowd of about 30 children began to gather. They cheered and clapped at our exploits. And so, there we were throwing the biggest and craziest overheads and backhands of our career, and receiving the accolades from all these kids. I felt like I was on MTV or something.

Being ambassadors of goodwill, we began to teach these kids how to throw the frisbee. Really, it was unbelievable, there we were surrounded by all these wide-eyed schoolchildren, like demi-gods in a crowd, regaling them with stories of adventure and power in the New World.

I'm uncertain whether our egos were getting a little big, I overheard Bert say something like "... well, yes, I am the best ultimate player in America..." And of course, I mentioned my early days fighting Muhammed Ali.

The children led us by the hand to dinner; we ate with them, and then sat around the proverbial campfire and chatted. Because our French was poor, we drank heavily in the hope that our tongues would somehow form the right words. But they didn't, and our cheeks were slapped repeatedly by our counsellors.

As we bid our new friends au revoir, we left them a few frisbees to play and catch with, as well as a couple of copies of my new video "How to Catch That Perfect Backhand".

And so, here I am now, in Colchester with the rain scratching at the window, wondering what those French children are doing now. Are they practicing on a regular basis? Hopefully when I am old and my hair silvery, I'll be watching National TV and see an upstart French team from Sospel capture the World Title, and for an instant, I will have won the game.

Brian O'Hea

from page 1.

right to vote on referendums and rule changes, as well as the right to submit articles to the Newsletter. Members have the right to initiate rules changes or referenda too.

The UPA has the potential to become an international clearing house for ultimate information, from a player's address, or phone number, to information on a complicated play. The UPA is just that, an Association of players, and this is an invitation to join. I hope you will take up this invitation; I look forward to hearing from you.

Sincerely,
Gary McGivney,
Director UPA.

To join: send US\$13.00 to Director UPA,
PO Box 7575, Greenwich, CT 06836, USA.

THANKS FROM FLYING CIRCUS

For all of us it has been an incredible experience. We have seen how strong the spirit of ultimate is over here, and if we can return to the US with our spirit renewed we will have received lasting benefit. Thanks for everything.

**1986
EUROPEAN
INDOOR ULTIMATE
CHAMPIONSHIPS**



VENUE: LONDON

DATE: DECEMBER 20-21, 1986

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CONTACT: TOBY GREEN or ROD VENABLES
(both on the England Team).

TOURNAMENT WILL BE LIMITED TO
20 TEAMS ONLY — SO HURRY —



TOURNAMENT RESULTS

Wednesday

9am - 10.30

1. <u>USA v Holland</u>	15-3
2. <u>Sweden v France</u>	15-7
3. <u>Finland v Belgium</u>	15-6
4. <u>Austria v Japan</u>	15-8
5. <u>W. Germany v Denmark</u>	15-4
6. <u>England v Italy</u>	15-1
7. <u>Canada v Norway</u>	15-7
8.	

10.30 - 12 noon

1. USA v W. Germany	13-5
2. Sweden v Belgium	14-5
3. England v France	13-7
4. Finland v Switzerland	13-2
5. Austria v Italy	12-9
6. Japan v Norway	8-11
7. Canada v Holland	8-13
8. *Austria v *England	n/p

12 noon - 1.30

1. <u>USA v Denmark</u>	15-2
2. <u>Sweden v Switzerland</u>	15-0
3. <u>Finland v Italy</u>	15-2
4. <u>Austria v Norway</u>	15-3
5. <u>W. Germany v Holland</u>	15-7
6. <u>England v France</u>	15-1
7. <u>Canada v Belgium</u>	15-5
8.	

1.30 - 3pm

1. USA v Canada	13-0
2. Sweden v Finland	11-12
3. England v Austria	13-5
4. Italy v Switzerland	13-10
5. Norway v W. Germany	10-13
6. Holland v Belgium	13-8
7. *USA v *Finland	n/p
8. *Sweden v *England	n/p

3pm - 4.30

1. <u>USA v Austria</u>	15-5
2. <u>Sweden v W. Germany</u>	15-9
3. <u>Finland v England</u>	13-14
4. <u>Japan v Norway</u>	15-8
5. <u>Switzerland v Holland</u>	7-15
6. <u>Italy v France</u>	15-12
7. <u>Belgium v Denmark</u>	15-11
8.	

4.30 - 6pm

1. Sweden v England	11-14
2. Finland v Japan	13-0
3. Austria v Canada	13-1
4. Italy v Holland	2-13
5. W. Germany v France	13-10
6. Belgium v Switzerland	9-8
7. *Austria v *USA	n/p
8. *Sweden v *Finland	n/p

10.30 - 12 noon

G1. USA v Holland	carried over
G2. Sweden v Norway	2-1
G3. Austria v Belgium	n/p
G4.	

1.30 - 3pm

G1. Canada v Norway	2-0
G2. England v Belgium	2-0
G3. Holland v Finland	n/p
G4. Sweden v W. Germany	2-0

4.30 - 6pm

G1. Canada v Holland	2-0
G2. England v Norway	2-0
G3. Belgium v W. Germany	0-2
G4. Sweden v Switzerland	2-0

Junior's Division

England v Finland	8-15
-------------------	------

ON BEHALF OF ALL THE PLAYERS - WE'D LIKE TO THANK THE MEDICAL TEAM

IMPORTANT NOTICE TO ALL PLAYERS

You must leave your rooms, and return your keys to the Conference Reception by 12 noon on Sunday.

Thursday

9am - 10.30

1. <u>USA v Canada</u>	15-6
2. <u>Sweden v Austria</u>	15-10
3. <u>Finland v W. Germany</u>	16-14
4. <u>Japan v Belgium</u>	15-3
5. <u>Switzerland v Norway</u>	15-13
6. <u>Italy v Holland</u>	11-15
7. <u>France v Denmark</u>	15-3
8.	

10.30 - 12 noon

1. USA v Belgium	13-0
2. Sweden v France	13-1
3. England v Switzerland	13-2
4. Finland v Italy	13-5
5. Austria v Norway	9-12
6. Japan v Holland	4-13
7. Canada v W. Germany	3-13
8. *Austria v *Finland	n/p

12 noon - 1.30

1. <u>USA v England</u>	15-5
2. <u>Sweden v Canada</u>	15-12
3. <u>Finland v Austria</u>	17-15
4. <u>Japan v France</u>	15-10
5. <u>Switzerland v Belgium</u>	7-4
6. <u>Italy v Norway</u>	12-15
7. <u>Holland v Denmark</u>	15-4
8.	

1.30 - 3pm

1. USA v England	13-1
2. Austria v Japan	13-4
3. Finland v Canada	13-1
4. W. Germany v Switzerland	13-5
5. Belgium v France	7-13
6. Norway v Holland	11-13
7. *Sweden v *USA	n/p
8. *Finland v *England	n/p

ACKNOWLEDGMENT

The Tournament Scoreboards were able to be hired through the generosity of Lowndes Lambert Insurance.

3pm - 4.30

1. <u>USA v W. Germany</u>	15-5
2. <u>Sweden v England</u>	15-9
3. <u>Finland v Canada</u>	15-12
4. <u>Japan v Holland</u>	10-15
5. <u>Switzerland v France</u>	16-14
6. <u>Italy v Belgium</u>	13-15
7. <u>Norway v Denmark</u>	15-6
8.	

4.30 - 6pm

1. USA v France	13-3
2. Sweden v Switzerland	13-3
3. England v Italy	13-8
4. Finland v Norway	13-0
5. Austria v Holland	6-13
6. Japan v W. Germany	8-13
7. Canada v Belgium	7-13
8. *Austria v *England	n/p

10.30 - 12 noon

G1. USA v Austria	n/p
G2. Canada v Finland	n/p
G3. England v W. Germany	1-2
G4. Norway v Switzerland	2-1

1.30 - 3pm

G1. USA v England	0-2
G2. Sweden v Austria	2-0 (w/o)
G3. Holland v W. Germany	unfinished
G4. Canada v Switzerland	2-0

4.30 - 6pm

G1. England v Holland	2-0
G2. Norway v Belgium	postponed
G3. Finland v W. Germany	n/p
G4.	

Junior's Division

Sweden v Finland	15-4
Sweden v England	15-4

AM FOR THEIR TERRIFIC WORK DURING THE TOURNAMENT



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THE ULTIMATE IN FEAR AND LOATHING

I admit openly and freely that I was completely ignorant about the game of ultimate. And so, in order to prepare myself, I quit my job in Toronto and arrived in London a week before the tournament with three members of the Women's Team (who shall remain nameless), and a large bottle of Remy Martin. While making numerous phone calls to contacts in the London area, I finished the bottle of Remy, and arranged to meet my contact in a pub near the train station. I cannot remember what happened after that, except to say that those nameless Canadian women came jogging (staggering?) through my intoxicated delirium to drag me off to their training grounds in Dublin. I was confused as to why we needed to go to Ireland for training until I was introduced to the insatiable taste of Guinness. And it was there in Dublin that the true training for the Canadian's Women's Team began.

In numerous pubs throughout Dublin I watched in amazement as the girls strenuously worked out in preparation for the tournament. I have to admit my arm was sore from continuously lifting those pint glasses; but the girls were in far better athletic condition and could heave copious amounts without a time-out. The attempt was made several times on my part to grapple with the finer details of the game, but it was difficult to comprehend the subtleties of disc playing while crawling along the floor to reach the bartender.

Monday morning bright and early the Canadian team arranged to meet at their home pitch. This was a meeting in the true sense of the word, some of the girls were being introduced to each other for the first time. While the Swiss girls were practising tight strategies, the Canadian girls were practising each others names. It was all too much for me and I headed straight for the nearest draught tap to escape the wind and rain, and the forthcoming slaughter of the Canadian lambs. Hung over and short of players I observed the Canadians putting up a good fight from my vantage point behind a pint. Despite the wonderful weather, the girls fought with undisputed finesse on the ground, and in the air. No matter how the tournament winds up, I feel certain that the Canadian girls have been a triumphant success, especially off the field.



Huntress Thompson

AWARDS OF THE WEEK

As the final placings get sorted out, and prizes are awarded for ultimate and guts, it seems churlish to ignore other achievements this week. So, a committee of experts have come up with the following:

Shorts Award of the Week

To Susanna of the Austrian Team for her amazing bright red, slit-up-the-sides pair. But why don't you wear them on the field?

Skirt Award of the Week

To Rick of Canada -say no more.

Mistake of the Week

To Tournament Director, Charlie Mead, for instructing the groundsman, in writing, to mark the guts' pitches at 15m, not 14.

Indiscretion of the Week

To Fields Director, Dave Clarke, for telling the Editor of Charlie's mistake.

Commitment of the Week

To Jackie, the Physiotherapist, who in using over 200 metres of strapping tape has got blisters on her fingers.

Sexual Athleticism of the Week

To Tamba, Charlie's dog, and the unnamed brown bitch outside the tent.

Dedication of the Week

To Chris Burden, Staff, who pissed out of his 'box', reported for duty at 2am at the tent, on Wednesday morning. It is rumoured he even managed to come back 1½ hours later with teamsheets and scorecard.

VITAL LANGUAGE LESSON

No.1 How to say I love you.

German: Ich Liebe Dich

Italy: Tay ahmo

France: Je t'aime

Finland: Meenah rakistan sinuva

Sweden: Yog elska day

Denmark: Yog elska day

Holland: eek how vann yow

Japan: ah ee shee tay meh soo

Canada: I luv yu, ay?

USA: I luv yew

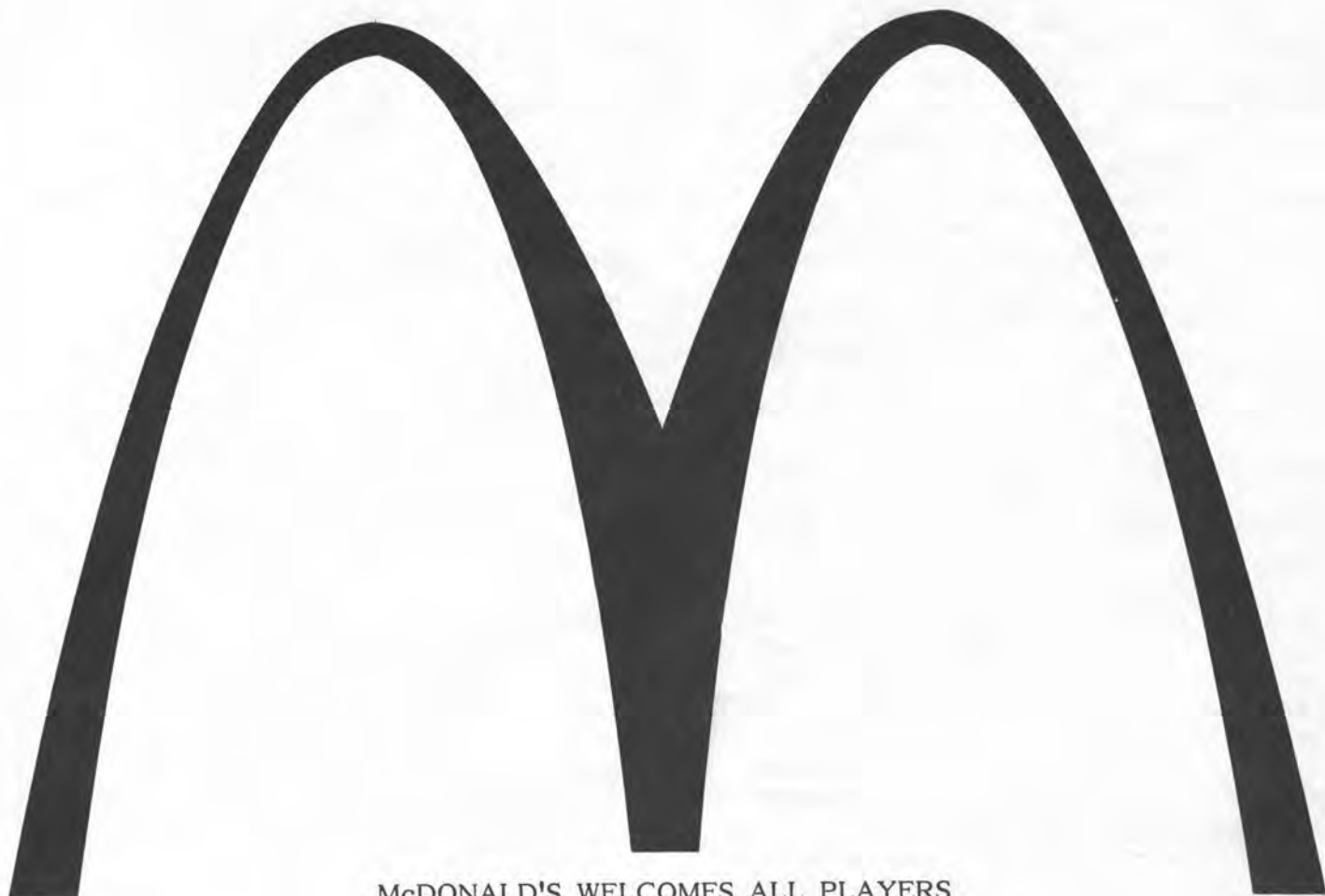
English: Would you like a coffee?

Norway: not available

Printed as a service to players. You might need this for The Party.

Ultimatum

The Editor thanks all those who made contributions for this week's issues.



McDONALD'S WELCOMES ALL PLAYERS
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ULTIMATE

Extra

WORLD ULTIMATE & GUTS CHAMPIONSHIPS: FINALS SCHEDULE

9am: Junior's Division Ultimate Final: Sweden v Finland
 11am: Guts Final: Canada v Sweden
 12noon: Women's Division Ultimate Final: USA v England
 2pm: Open Division Ultimate Final: USA v Sweden

SPIRIT

A Tanska
 N Japani
 J Englanti

FINAL TABLES

Open Division	P	W	L	Pt	F	A	GD	Women's Division	P	W	L	Pt	F	A	GD
1. USA (1)	14	14	0	28	210	52	158	1. USA (1)	13	13	0	26	169	18	151
2. Sweden (2)	14	13	1	26	201	87	114	2. Finland (4)	13	12	1	24	157	63	94
3. Germany (5)	14	11	3	22	193	105	88	3. England (3)	13	11	2	22	154	75	79
4. Finland (3)	14	11	3	22	193	115	78	4. Sweden (2)	13	10	3	20	154	69	85
5. England (6)	14	11	3	22	186	100	86	5. Holland (10)	13	8	5	16	123	117	6
6. Austria (4)	14	9	5	18	178	130	48	6. Germany (11)	13	8	5	16	137	117	20
7. Canada (7)	14	8	6	16	176	126	50	7. France (13)	13	7	6	14	127	130	3
8. Holland (12)	14	7	7	14	141	152	11	8. Austria (5)	13	6	7	12	109	114	5
9. Japan (8)	14	5	9	10	124	165	41	9. Italy (8)	13	5	8	10	119	137	18
10. Switz'd (9)	14	6	5	8	120	111	78	10. Norway (9)	13	5	8	10	104	142	38
11. France (13)	14	3	11	6	116	188	72	11. Belgium (12)	13	3	10	6	79	155	76
12. Norway (11)	14	3	11	6	111	189	78	12. Switz'd (14)	13	2	11	4	69	148	79
13. Belgium (14)	14	2	12	4	88	196	108	13. Japan (6)	13	1	12	2	61	160	99
14. Italy (10)	14	2	12	4	102	208	106	14. Canada (7)	13	0	13	0	51	168	117
15. Denmark (15)	14	0	14	0	74	213	139								

GD = goal difference; figures underlined are negative.

Taking the matches played between themselves, Germany emerged with the best goal difference, and so come 3rd, Finland with the next best, 4th, and England the worst, 5th.

France tied on points with Norway, but beat them 15-9, so France takes 11th place. Similarly, Belgium beat Italy, and so come 13th.

Holland tied with Germany on points, but won their game 13-8, so take 5th place. Similarly, Italy beat Norway, 13-8, and so take 9th place.

As a result of the Semi-finals, Finland come 3rd, and Sweden 4th.

Women's Semi-finals

USA v Sweden 13-0
 England v Finland 13-11

Guts

	P	W	L	Pt	F	A
1. Canada (3)	8	7	1	14	14	2
2. Sweden (2)	8	7	1	14	14	4
3. USA (1)	8	6	2	12	12	7
4. W. Germany (8)	8	5	3	10	10	7
5. England (4)	8	4	4	8	10	8
6. Norway (6)	8	3	5	6	8	12
7. Holland (5)	8	2	6	4	6	12
8. Switzerland (9)	8	2	6	4	6	12
9. Belgium (7)	8	0	8	0	0	16

Junior's Division

	P	W	L	Pt	F	A	GD
1. Sweden (1)	6	6	0	12	90	36	54
2. Finland (2)	6	3	3	6	62	76	14
3. England (3)	6	0	6	0	50	90	40

* Holland beat Switzerland 2-0 in the play-off for 7th place.



TOURNAMENT RESULTS

Friday

9am - 10.30

- | | |
|-------------------------|------|
| 1. USA v Sweden | 13-1 |
| 2. Finland v Austria | 13-3 |
| 3. Japan v Canada | 13-8 |
| 4. Italy v Norway | 13-8 |
| 5. W. Germany v Belgium | 13-2 |
| 6. France v Switzerland | 13-4 |
| 7. *Sweden v *England | n/p |
| 8. | |

10.30 - 12 noon

- | | |
|-------------------------|-------------|
| 1. USA v Sweden | 15-6 |
| 2. Austria v W. Germany | 7-15 |
| 3. England v Canada | 15-12 |
| 4. Japan v Switzerland | 15-10 16-15 |
| 5. Norway v Holland | 4-15 |
| 6. France v Belgium | 15-10 |
| 7. Italy v Denmark | 18-16 |
| 8. | |

12 noon - 1.30

- | | |
|-------------------------|-------|
| 1. USA v Japan | 13-0 |
| 2. Sweden v Canada | 13-0 |
| 3. England v Finland | 9-13 |
| 4. Italy v France | 15-16 |
| 5. Norway v Switzerland | 13-3 |
| 6. Holland v W. Germany | 13-8 |
| 7. *USA v *England | n/p |
| 8. | |

1.30 - 3pm

- | | |
|--------------------------|------|
| 1. Sweden v Finland | 15-6 |
| 2. Austria v England | 6-15 |
| 3. W. Germany v Canada | 15-4 |
| 4. Japan v Italy | 15-8 |
| 5. Norway v France | 9-15 |
| 6. Holland v Belgium | 15-9 |
| 7. Switzerland v Denmark | 15-3 |
| 8. | |

3pm - 4.30

- | | |
|-----------------------|-----------------|
| 1. Women's Semi-Final | see other sheet |
| 2. Women's Semi-Final | see other sheet |
| 3. *Austria v *Sweden | n/p |
| 4. *USA v *Finland | n/p |
| 5. | |
| 6. | |
| 7. | |
| 8. | |

4.30 - 6pm

- | | |
|-------------------------|------|
| 1. USA v Finland | 15-6 |
| 2. W. Germany v England | 15-8 |
| 3. Austria v Canada | 15-7 |
| 4. Norway v Belgium | 15-6 |
| 5. Holland v France | 15-6 |
| 6. Switzerland v Italy | 15-9 |
| 7. Japan v Denmark | 15-6 |
| 8. | |

9am - 10.30

- | | |
|---------------------------|-----|
| G1. Austria v Canada | n/p |
| G2. Holland v Belgium | 2-0 |
| G3. Norway v Finland | n/p |
| G4. England v Switzerland | 2-0 |

12 noon - 1.30

- | | |
|-------------------------|-----|
| G1. Sweden v Belgium | 2-0 |
| G2. Austria v Finland | n/p |
| G3. Norway v W. Germany | 0-2 |
| G4. | |

3pm - 4.30

- | | |
|------------------------------|-----|
| G1. USA v Sweden | 2-0 |
| G2. Austria v England | n/p |
| G3. Belgium v Finland | n/p |
| G4. W. Germany v Switzerland | 2-0 |

FIN

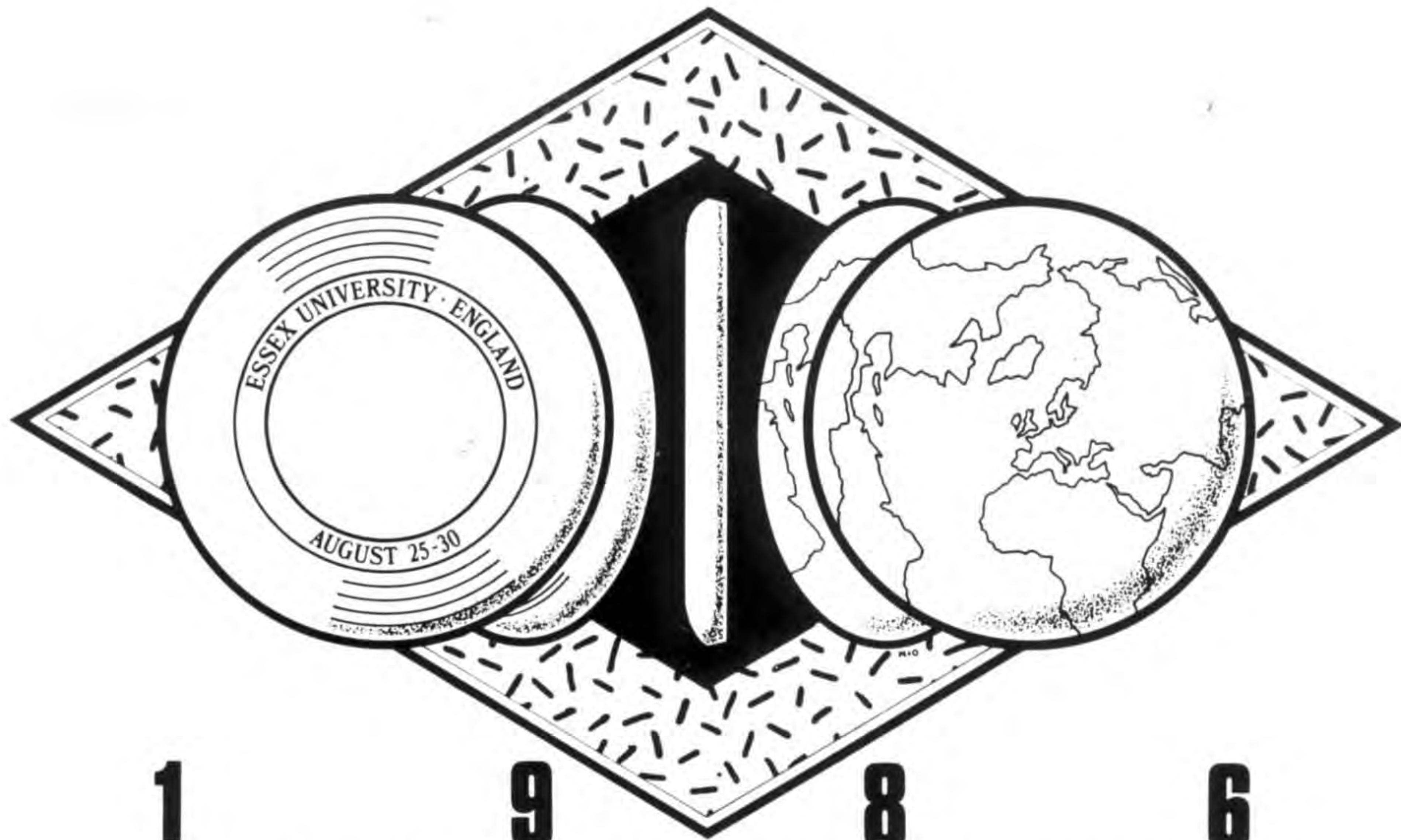
J Suomi-Ruotsi
N USA-England
M USA-Ruotsi

14-18 (7-9)

18-3 (9-3)

21-15 (11-9)

Guts Kanada-Ruotsi 0-3



1986
WORLD ULTIMATE & GUTS
Championships

ULTIMATUM

BRITISH ULTIMATE FEDERATION NEWSLETTER

WARWICK OUTSTANDING - BOTH ON THE PITCH AND OFF

This was by far the largest Indoor tournament staged in England, and was brilliantly organised and run by the hosts, Warwick University Frisbee Club. Set over two days for the first time, 22 mens' teams and 6 ladies' met in a blaze of publicity - well it got into The Times - for the BUF Indoor Championships. Warwick, Boleros, Victims, Skunks, Eastbourne and Tennents each entered 'second' teams under a multitude of alternative names. To ensure recognition of who's who I shall annotate WII, BII etc.

FIRST ROUND (MEN)

Top three of each group qualify; games first to 7; or 12 minutes.

Group A	W	D	L	Pt
Warwick	5	-	-	10
Tennents Extra (TII)	3	1	1	7
APT	3	1	1	7
Cheetahs	2	-	3	4
5-go-mad (EII)	1	-	4	2
Cambridge	-	1	5	0

Dominated by Warwick, who zone-busted APT so clinically a Warwick player didn't even realise APT were using a zone. Nevertheless APT's zone

flummoxed all other comers, and only sloppy offence prevented them taking second place.

Group B

Skunks	3	1	-	7
Boleros	3	-	1	6
Victims I	2	1	1	5
Rizla	1	-	3	2
Tetragrammaton	-	-	4	0

A major triumph for Skunks as they beat Boleros, and drew with Wolves' finalists Victims, 5-5. However all

COMPUTERISED CHAOS

What's all this rubbish about Paris in the Spring? You know, my mother was right. She's always claimed that rain is wetter in France, and at the 4th Tournoi International de Frisbee-Ultimate hosted by Sun Frisbee Club de Creteil, and billed as the European Club Championships, her opinion was borne out. When it didn't rain, a gale blew, and when it did rain ... it blew even harder.

But this very English factor, the weather, cannot be used by the organisers to explain the inept way they managed this tournament. It is inexcusable not to have a properly formulated plan before the captains' meeting on the eve of the tournament. It is incredible that a mathematically impossible 7 groups-of-four to produce a seeded top 16 should emerge as the format. It is beyond belief that after the captains' meeting the organisers still didn't sort it out in a manner which obviated any further discussion on who's playing who, and when. Slots should be filled in the latter stages as the results come in, no questions, no doubts.

The organisers managed to square away one aspect perfectly; to lift 400 francs off every soul playing in the tournament. And in return: a gymnasium to sleep in; two wash-basins; two lavatories; and a unisex set of showers for everyone to share. Three meals a day, of which breakfast was inedible, and lunch non-existent for some on the second day. And yet those charlatans' argument in charging fully those who accommodated and catered for themselves was "we have already bought the food for everybody".

It is simply good enough when organising for so many (over 400) to be chaotic. The organisers sent out application forms which allow teams to opt for any combination of the following:

- (a) cost of entering & playing
 - (b) cost of accommodation & breakfast
 - (c) cost of food
 - (d) cost of transport
- Teams are then free to choose between a gymnasium/gymnasium floor, five-star luxury hotels in advance, and thus enjoy the tournament in their own way. If organisers cannot fix prices until numbers are known, then questionnaires can be sent to find out whether teams are likely to use the facilities or not. This method also guarantees for the organisers numbers for food and ac-



SIRENS WIN EUROPEAN CLUB CHAMPIONSHIP

a milestone for the Sirens

Impossibly Gallic map instructions compounded 'flu, jet lag and the after-effects of vin rouge to handicap the Sirens as they met the favourites, Stenungsund (Sw) in the 9 o'clock opening match of the tournament. Sportingly, the Swedes fielded only six until a seventh Siren arrived. But that was just about the only thing they gave away. The Swedes rotated their stock with humourless precision and outflanked the Sirens 11-3.

With the weather deteriorating, the Sirens restored their honour with a 13-0 win over Luzern (Ch) in an amicable though unremarkable match. Next morning, still hung over and with only stalwart Bolero support, the Sirens maintained their form with a 13-0 victory over Utrecht (NL). It remained only to beat Moskitos (D) by 12-1 on the sodden ast-

roturf in the afternoon to call the Sirens to the semis, where they met First Austria FC, the winners of the second pool.

By this time steady rain, and the pounding feet of 37 ultimate teams had reduced the playing fields to quagmires. Matches had become strategic exercises of disc versus wind and territory, not possession and territory, not possession. The crucial factor. With the strong Bolero support, never far from the Sirens, the Sirens took revenge of their own defeat against the Austrian men, the Sirens broke through the mud, and to the final with a 7-3 victory.

It seemed inevitable that the Sirens would resume their battle with the Swedes in the final, but the powerful Swedes had failed to come to terms with Creteil's legendary zone defence, ideally suited to the blustery conditions, and lost 5-6. Charlie L-Mead, fortified by Bolero victory over Tennents in the annual beer race, made a last ditch attempt to educate the more sober Sirens in the vagaries of Gallic

roturf in the afternoon to call the zone. But the zone worked, and the Sirens were unable to work the disc. They resorted to gaining territory, aiming to turn the French over and then score from close in. With the wind behind them this play worked, but the French scored with the wind too, and at the end of the game the Sirens' 'advantage' was the wind. The wind always remained a factor; the wind was always a factor. For a few heartstopping moments the wind dropped after a torrential hail/rain shower, and it seemed that the French might score into the wind, but Charlie D, especially by Jane Edwards, ended the game with an extra time 4-4. With the first 6-0 by the Sirens, the game resumed with the Sirens having a wind advantage. After an age, and Caroline Bailey completing her hat-trick, the Sirens scored their sixth, and won 6-5.

Ally Hughes

STOP PRESS: The First Strasbourg Intergalactic Meeting has been announced. June 22/23 in Strasbourg. Teams of 7-14 to compete in eight events: MTA, distance, TRC, ultimate, golf, accuracy free-style and 'frosbut'. Cost 200F includes bed and meals. Contact Michel Bams, 55 Ave. Jean Jaures, 67100 Strasbourg. Tel (88) 34 41 90. Entries by May 6th.

WARWICK OLD BOYS
-Next match
June 22nd. Be there.

Have you
kil*ed a
freestyler
today?

