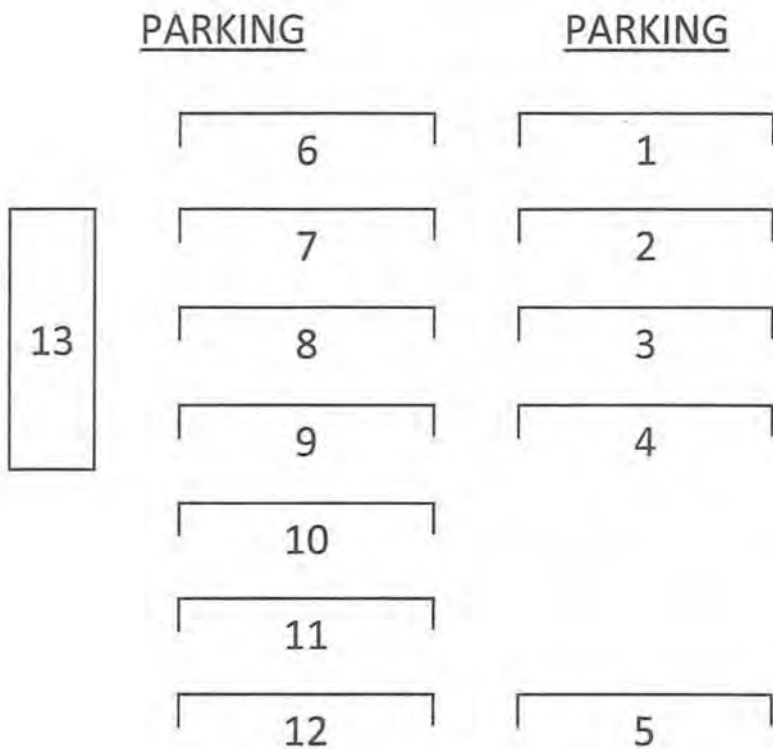


HOPKINS HUSTLE

2009

May 9-10, 2009
Maple Plain, MN

FIELD MAP



Welcome to the 2009 Hopkins Hustle, hosted by Hopkins Ultimate Frisbee Club.

We hope that you will find the tournament this year to be competitive, spirited, and above all else, FUN. The Hustle prides itself on showcasing not only the best local talent, but also that of schools across the country, and even Canada.

The Twin Cities Polo Club has been kind enough to play host to us and give us the lush fields we have this year. We would like to show them our gratitude by keeping the place as clean as it was the moment we walked onto the fields.

We will have a trainer on site at all times during the tournament, but also be aware of the emergency contact information on the following page.

We are so thankful to have you at our tournament. The most important thing to remember is the Spirit of the Game, and that we are all here to have a GREAT time!

Have a fun and memorable tournament!

Peter Ilten
Tournament Director
2009 Hopkins Hustle

In case of an emergency, call **911**

Nearest Emergency Room: Methodist Hospital
6500 Excelsior Blvd, Minneapolis, MN
952-993-5353



Directions to Methodist Hospital Emergency Room:

1. Head east on Turner Rd toward Polo Club Rd for .4 mi
2. Turn left at CR-90 for .6 mi
3. Turn right at US-12 for 17.1 mi
4. Take exit 5 to merge onto MN-100 S for 3 mi
5. Take the Excelsior Blvd/CR-3 W exit for .8 mi
6. Turn left at CR-3/Excelsior Blvd for .5 mi

**Also, be sure to call Peter Ilten, Tournament Director,
at 612-716-4921.**

Schedule

Saturday, May 9th

8:00 Captains Meeting
9:00 Round #1
10:40 Round #2
12:20 Round #3
2:00 Round #4
3:40 Round #5

Games to 13, half at 7.

Soft Cap (1 long horn blast) - 75 minutes.

Hard Cap (2 short horn blasts) - 85 minutes.

One timeout per half, no floater.

Sunday, May 10th

8:15 Captains Meeting
9:00 Round #1
10:40 Round #2
12:20 Showcase Round (SubZero vs. Grey Duck)
2:00 Championship Round/Round #3
3:45 Awards Ceremony for Spirit/Champions*

Games to 13 (Open Div Championship Round to 15)

Soft Cap (1 long horn blast) - 75 minutes.

Hard Cap (2 short horn blasts) - 85 minutes.

One timeout per half, no floater. (Floater for Championship round only.)

*Girls' division champion determined by best record at end of tournament. Point differential will be first tie-breaker. Head-to-head result will be second tie breaker.

Tournament Rules

- All UPA 11th Edition Rules apply, exceptions noted below.
- Saturday's games are to 13, with mirror halftime at 7. Rounds are every 100 minutes. Halftime is limited to FIVE minutes. Sunday's first two rounds of Open Division are to 13, with mirror halftime at 7. Open Division championship round games are to 15, with mirror halftime at 8. All rounds in Sunday Girls' Division are to 13. Halftime is limited to FIVE minutes.
- Soft Cap goes on from the game's SCHEDULED START TIME. Finish the current point and add two (2) to the highest score and play to that. (Note that a point begins immediately after a goal is scored, not when the disc is pulled.) Soft Cap = 75 minutes.
- Hard Cap means finish the current point, unless game is tied, in which case play out final game point. Hard Cap = 85 minutes.
- Each team gets one (1) timeout per half, no floater. Open Division championship round games will be given one (1) floater. Cap does not affect timeout situation. Timeouts are limited to TWO minutes.
- Tiebreakers will be decided first by point differential, and second by head-to-head results.
- The Clubhouse is off limits to players.
- We are guests of the Twin Cities Polo Club. Trash cans have been provided. Please clean up after yourself and your team.
- Ultimate is a self-officiated sport. In order to ensure that this system works as fairly as possible, it is essential that all non-players (fans, coaches, parents, and even players standing on the sidelines) refrain from commenting about calls in any way during a game. There will be close calls. Let the players on the field work it out. Trust their maturity and don't get involved.
- If any of the aforementioned rules are broken, you will be subject to disqualification.
- All teams will be expected to CHEER for every team they play.
- You are welcome to refill your water bottles and water jugs near the fields and at Headquarters.
- Lunch Vendor will be available from 10:00 until end of the day on both days.
- Schedules and scores will be posted at the information table at Headquarters.
- Tournament results will be posted on UPA Score Reporter.
- A lost and found area will be located at Headquarters.
- An Awards Ceremony will immediately follow the final round of play on Sunday.
- We ask that each team report their GAME and SPIRIT scores to HQ after every game, or text the Tournament Director. See page 7.

PLEASE CLEAN UP AFTER YOURSELF AND YOUR TEAM.

PLEASE REPORT YOUR GAME AND SPIRIT SCORES AFTER EVERY GAME.

We would like to keep your scores as updated as possible for the sake of Score Reporter and just being as accurate as possible. Many tiebreaker scenarios are possible, and point differential will be key in determining these.

Also important to report is your spirit score for the other team, on a 5-point scale. 1 is lowest, 5 is highest.

If you do not want to walk all the way back to the Informational Tent to report scores, you may text me your score at 612-716-4921. Please make texts look like this:

"<Your Team Name> <Score> < Opposing Team Name> <Score> - 'Spirit' <Spirit Score> 'to' <Opposing Team Name>"

Example:

**Truman would text: "Truman 13 Roosevelt 7 - Spirit 4 to Roosevelt"
Roosevelt would text: "Roosevelt 7 Truman 13 - Spirit 5 to Truman"**

Awards will be given for spirit, so it is key that we get these scores, too! Please discuss the opposing team's spirit score with your team after the game.

Girls' Division

Pool A

A1: St Johns-Ravenscourt (1)

A2: Cathedral (2)

A3: South HS (3)

A4: Hopkins H.S. Women (4)

A5: Memorial Girls (5)

A6: Eden Prairie Women (6)

A7: Armstrong (7)

Sat	Game	Fld	Score	Game	Fld	Score	Game	Fld	Score
9:00 10:30	A1-A4	2	-	A2-A3	3	-	A5-A7	4	-
10:40 12:10	A1-A7	2	-	A2-A6	3	-	A3-A5	4	-
12:20 1:50	A1-A2	2	-	A4-A6	3	-	A3-A7	4	-
2:00 3:30				A5-A6	3	-	A4-A7	4	-
3:40 5:10	A1-A6	2	-	A2-A5	3	-	A3-A4	4	-
Sun	Game	Fld	Score	Game	Fld	Score	Game	Fld	Score
9:00 10:30	A1-A5	2	-	A2-A4	3	-	A3-A6	4	-
10:40 12:10	A1-A3	2	-	A2-A7	3	-	A4-A5	4	-
12:20 1:50									
2:00 3:30				A6-A7	3	-			

All games are to 13 with 1 timeout per half, no floater. Soft cap is at 75 minutes, hard cap to follow 10 minutes later.

Champion is decided by best record at the end of the day on Sunday. Tiebreakers will be decided by point differential first, and head-to-head results second.

Open Division

Saturday, A – D Pools

Pool A

- A1: Hopkins (1)
A2: Eastview High School (7)
A3: Mounds View (10)
A4: Edina (16)
A5: Mahtomedi (17)

Sat	Game	Fld	Score	Game	Fld	Score
9:00 10:30	A2-A5	1	-	A3-A4	6	-
10:40 12:10	A1-A3	1	-	A4-A5	6	-
12:20 1:50	A1-A5	1	-	A2-A4	6	-
2:00 3:30	A1-A4	1	-	A2-A3	6	-
3:40 5:10	A1-A2	1	-	A3-A5	6	-

Pool C

- C1: Apple Valley High School (3)
C2: Minneapolis South HS (5)
C3: Southwest: Open (12)
C4: Saint Paul Central H.S. (14)
C5: Cathedral-B (19)

Sat	Game	Fld	Score	Game	Fld	Score
9:00 10:30	C1-C5	9	-	C2-C4	10	-
10:40 12:10	C1-C3	9	-	C4-C5	10	-
12:20 1:50	C2-C5	9	-	C3-C4	10	-
2:00 3:30	C1-C4	9	-	C2-C3	10	-
3:40 5:10	C1-C2	9	-	C3-C5	10	-

Pool B

- B1: St. John's-Ravenscourt (2)
B2: Cretin-Derham Hall (8)
B3: Memorial (9)
B4: University School of Nashville (15)
B5: Eden Prairie-B (18)

Sat	Game	Fld	Score	Game	Fld	Score
9:00 10:30	B1-B5	7	-	B2-B4	8	-
10:40 12:10	B2-B5	7	-	B3-B4	8	-
12:20 1:50	B1-B4	7	-	B2-B3	8	-
2:00 3:30	B1-B2	7	-	B3-B5	8	-
3:40 5:10	B1-B3	7	-	B4-B5	8	-

Pool D

- D1: Cathedral H.S. (4)
D2: White Bear Lake A (6)
D3: Eden Prairie (11)
D4: Madison West (Open) (13)
D5: Hopkins-B (20)

Sat	Game	Fld	Score	Game	Fld	Score
9:00 10:30	D1-D5	11	-	D2-D4	12	-
10:40 12:10	D1-D3	11	-	D4-D5	12	-
12:20 1:50	D2-D5	11	-	D3-D4	12	-
2:00 3:30	D1-D2	11	-	D3-D5	12	-
3:40 5:10	D1-D4	11	-	D2-D3	12	-

All games are to 13 with 1 timeout per half, no floater. Soft cap is at 75 minutes, hard cap to follow 10 minutes later.

Open Division

Sunday, Brackets



Rounds 1 and 2 are to 13 with 1 timeout per half, no floater. Championship Round is to 15 with 1 timeout per half and 1 floater. Soft cap is at 75 minutes, hard cap to follow 10 minutes later.

Open Division

E Pool

Pool E

E1: (Team 5A)

E2: (Team 5B)

E3: (Team 5C)

E4: (Team 5D)

Sun	Game	Fld	Score	Game	Fld	Score
9:00 10:30	E1-E3		-	E2-E4		-
10:40 12:10	E1-E4		-	E2-E3		-
12:20 1:50						
2:00 3:30	E1-E2		-	E3-E4		-

All games are to 13 with 1 timeout per half, no floater. Soft cap is at 75 minutes, hard cap to follow 10 minutes later.

Placement will be decided on final standing in the pool, with tiebreakers decided by point differential.

2009 Hopkins Hustle

Participating Schools

Apple Valley
Armstrong
Cretin-Derham Hall
Eastview
Eden Prairie
Edina
Hopkins
Madison Memorial
Madison West
Mahtomedi
Minneapolis South
Minneapolis Southwest
Mounds View
St. Cloud Cathedral
St. John's Ravenscourt
St. Paul Central
University College of Nashville
White Bear Lake

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Our Many, MANY Volunteers